



A. Conditions of agreement

1. Introduction

- 1) This set of House Rules govern the use of L'Auberge Baton Rouge Sportsbook (the "Operator").
- 2) When placing a bet with the Operator, the Customer is therefore agreeing that the Customer has read, understood and will be adhering to these House Rules including the general House Rules at any time applicable to the Operator
- 3) The use of the Operator's sportsbook is subject to the regulations imposed by the Louisiana Gaming Control Board (the "LGCB").
- 4) Any dispute relating in any way to the use of this Sports Book can be made in person, on a form provided by the Operator, or can be mailed to 777 L'Auberge Avenue, Baton Rouge, LA 70820. In the unlikely event the response is not considered satisfactory and the issue is not solved in an adequate fashion for the player, the Operator's Sportsbook will be glad to provide information regarding escalating a concern to the LGCB.
- 5) The Operator reserves the right to make changes to the sportsbook including, but not limited to, betting limits, payout limits and offerings.
- 6) The Operator reserves the right to refuse any wager or delete or limit any selection(s) prior to the acceptance of the wagers.
- 7) House rules will be made available to patrons upon request on site and will be available on the Operator's website.
- 8) The Operator may update, amend, edit and supplement these House Rules at any time, with approval from the LGCB.
- 9) With the exception of voided wagers containing erroneous terms as described below, once a wager is accepted by both parties, wagers will not be altered or voided except at the discretion of the Operator and with the approval of both parties.
- 10) Expiration of any winning wager will be 180 days from date of settlement of the event.
- 11) Vouchers are valid 180 days from issuance.
- 12) The following persons are prohibited from placing wagers through the Operator's sportsbook:
 - Excluded or Self-Excluded Patrons;
 - Any casino or gaming key employee licensee;
 - The Operator's Employees;
 - Anyone under the age of 21;
 - Athletes, coaches, referees or other officials, or staff of a participant, team, league or governing body that is participating in the sports event on which the person is attempting to place the wager.
- 13) Instructions for Self-Exclusion
 - The Request for Self-Exclusion from Casino Gaming form must be submitted in person by the person requesting self-exclusion at one of the following Department of Public Safety, Office of State Police ("State Police") Gaming Field Office locations during normal business hours:
<http://www.lsp.org/gaming/operations>.
Headquarters: 7919 Independence Blvd., Baton Rouge, LA 70806 (225) 922-2155

You must present valid identification such as a driver's license, passport, or military identification card. Louisiana State Police personnel will take your photograph.

 - Your photograph and identifying information will be distributed to appropriate personnel of the Casino Operator, Casino Manager, all casino gaming licensees, and sports book operators. The information contained in the self-exclusion requests and the self-exclusion list maintained by the Board are not open to public inspection and every effort will be made to maintain its confidentiality. However, the Louisiana Gaming Control Board, Louisiana State Police, Louisiana Department of Justice, nor the

Office of the Attorney General (“Attorney General’s Office”) is liable for any disclosures of such information. Further, the Casino Operator, Casino Manager, all casino gaming licensees, and sports book operators may alert other Louisiana casino gaming and sports book establishments to be on the lookout for you if you are discovered attempting to engage in gaming activities while on the self-exclusion list.

- In accordance with Section 5 of the Privacy Act, 7 U.S.C. 522a, disclosure of your social security number (“SSN”) to the Board is voluntary. Failure to provide your SSN is not grounds for denial of your request for self-exclusion. The request for your SSN is made pursuant to the Louisiana Gaming Control Law, La. R.S. 27:1, et seq. (Specifically La. R.S. 27:27.1(D)). If provided, your SSN will be disclosed to Louisiana casino gaming licensees, including the Casino Operator and Casino Manager, for their use in identifying you as a self-excluded person in order to deny you credit, check cashing and similar privileges, and for purposes of withholding money or things of value obtained by you or owed to you as a result of wagers made by you while on the self-exclusion list.
- Self Exclusion Instructions Form
- Your name will remain on the self-exclusion list and you will be excluded from casino gaming activities at all casino gaming establishments regulated by the Board for a minimum of five (5) years. After the expiration of five years from the date you received written notice of self-exclusion from the Board, your name will remain on the self-exclusion list. Your name will not be removed unless 1) you request that it be removed; 2) a hearing is held; and 3) there is a final decision of the Board determining that there is no longer a basis for you to be maintained on the self-exclusion list; however, you cannot request removal from the list before five (5) years have elapsed from the date you received written notice of self-exclusion from the Board.
- It is your responsibility to refrain from gaming activities. The Louisiana Gaming Control Board, Louisiana State Police, nor the Attorney General’s Office is liable for any acts or omissions in processing or enforcement of your request for self-exclusion, including failure to withhold your gaming privileges. However, if you are caught gambling at a casino, any winnings, including any chips, tokens, or electronic gaming device credits in your possession will be withheld and remitted to the State of Louisiana, you will be escorted from the gaming floor, and will be subject to arrest pursuant to applicable provisions of law. Further, neither the Board, State Police, nor the Attorney General’s Office are liable for any acts or omissions in processing or enforcement of any later request by you to be removed from the self-exclusion list or your removal from the self-exclusion list.
- A player that is self-excluded is not entitled to a refund of the wager or the winnings. The monies shall be handled in accordance with internal controls.

14) Any reference in these House Rules to words/objects that appear in singular also applies to plural. References to gender are non-binding and to be treated for information purposes only.

15) Redemption of Winning Tickets

Guests have the ability to redeem winning tickets at the sportsbook counter, sports betting kiosk, or via mail.

Instructions for mail-in tickets:

- include a copy of your government issued ID
- print your name, address, phone number and email address on the back of the ticket
- include a self-addressed stamped envelope; if not included cost may be deducted from the payout

Tickets with odds 300-1 or greater or tickets of \$10,000 or more are not eligible for mail-in redemption.

Mail winning tickets to:

ATTN: Sportsbook Redemption
L'Auberge Casino & Hotel
777 L'Auberge Avenue
Baton Rouge, LA 70820

2. Definitions

- 1) "Error" is a mistake, misprint, misinterpretation, mishearing, misreading, mistranslation, spelling mistake, technical hazard, registration error, transaction error, manifest error, force majeure and/or similar. Examples of errors include, but are not limited to:
 - bets accepted during technical problems that would otherwise not have been accepted;
 - bets placed on events/offers that have already been started or decided;
 - bets on markets/events containing incorrect participants and/or not allowed within the applicable jurisdiction;
 - bets placed at odds that are materially different from those available in the general market at the time the bet was placed;
 - bets offered at odds which reflect an incorrect score situation; or else,
 - odds being clearly incorrect given the chance of the event occurring at the time the bet was placed.
- 2) "Influence Betting" is an act, prohibited by the Operator, where a Customer, or parties acting in association with a Customer, can influence the outcome of a match or an event - directly or indirectly.
- 3) "Syndicate Betting" is an act, prohibited by the Operator, where Customers act together to place a series of bets on the same event or competition. Where there is evidence of Customers acting together in this manner the Operator reserves the right to make the relevant bets void and/or withhold payment of returns pending the outcome of subsequent investigations.

3. Bet Acceptance

- 1) Unless accepted in Error, once accepted, a bet will remain valid and cannot be withdrawn. It is the responsibility of the Customer to ensure details of the bets placed are correct. Under no circumstance will the Operator accept any responsibility for any mistakes (perceived and actual), deriving from either Errors or any other reason, such as but not limited to, incorrect listing of the odds/betting objects.
- 2) Should a dispute arise about the acceptance (or lack thereof) of any transaction, the transaction log database will be the ultimate authority in deciding such matters.

4. Betting and Payout Limitations

- 1) The Operator reserves the right to limit the net payout (the payout after the stake has been deducted) on any bet or combination of bets by one Customer for any bets placed or settled within a 24-hour timeframe. This limit may be lower depending on the specific sport, league and type of bet offer. For further information it is recommended to consult the Sport Specific Limits in the House Rules.
- 2) All bet selections are subject to pre-imposed limits set solely at Operator's discretion which may be lower than the limits mentioned in these House Rules. Should this limit be reached, the Customer has the right to ask for it to be exceeded by means of a request effected through Operator's sportsbook. The Operator reserves the right to accept (fully or partially) or reject the said request without any prior notice and further explanation.

- 3) The Operator reserves the right to decline, solely at its own discretion, all, or part of, any bet requested. This includes the possibility that a wager such as a "Round Robin" as defined herein is not accepted in full, either in terms of stakes or combinations/parlays included in said Round Robin.
- 4) The Operator reserves the right to restrict or deny access, totally or partly, to the user account, at its own discretion.
- 5) All bets placed through the Operator's sportsbook, also including bets requesting manual approval, may be subject to a time delay prior to acceptance, the length of which may vary. Such delay is to be determined by the Operator at its sole discretion.
- 6) Operator reserves the right to withhold payment and/or to declare bets void on an event (or series of events), if there is sufficient evidence that any of the following has occurred:
 - a. the integrity of the event has been called into question;
 - b. the price(s) or pool has been manipulated;
 - c. Match-rigging has taken place, or the match is under investigation for such;
 - d. Results/outcomes need to be further ascertained with a third party organization, including but not limited to the organizing association and/or the relevant Regulatory body.

Evidence of the above may be based on the size, volume or pattern of bets placed with the Operator across any or all of its betting channels, as well as information received from other betting providers or officially recognized organizations.

- 7) All odds offered are subject to variation. Such fluctuation is determined solely at the Operator's discretion. Bets are accepted only at the odds available in the betting grid at the time the bet was accepted by the Operator, irrespective of any other claim or previous publication present on the website or any other media detailing otherwise.
- 8) All payout calculations when settling bets will be done based on Decimal odds, irrespective of any other format displayed/chosen at time of bet placement,

5. Cancellation and Voiding of Bets

- 1) A bet can be declared void, and will be, in that event, settled with the odds of 1.00, with the original stake returned to the Customer.
- 2) A bet made as a parlay or accumulative bet shall remain valid with recalculated odds based on the remaining legs should a part of the parlay/accumulative bet be void.
- 3) Operator reserves the right, at its own discretion, to declare a bet void, totally or partly, if it is obvious that any of the following circumstances have occurred:
 - a. Bets have been offered, placed and/or accepted due to an Error;
 - b. Bets placed while the Operator was encountering technical problems, that would otherwise not have been accepted;
 - c. Influence Betting;
 - d. Syndicate Betting;
 - e. A result has been affected by criminal actions - directly or indirectly;
 - f. A public announcement has occurred in relation to the bet which significantly alters the odds.
- 4) A bet made as an accumulative bet shall never include two or more offers the outcomes of which might turn out to be related (e.g. Team X to become champions and Player Y to be Top Goal Scorer in the

same league). Although the Operator takes all necessary steps to prevent such possibilities, in the eventuality that this would happen, the Operator reserves the right, solely at its own discretion, to declare void all parts of the accumulative bet which include the correlated outcomes.

- 5) Bets can be voided regardless of whether the event has been settled or not.
- 6) Furthermore, all bets placed (and/or accepted) in the following circumstances will be declared void:
 - i. Pre-match betting is mainly bets taken at pre-match odds after the event started.
 - ii. Betting effected after the event has started;
 - iii. Betting effected after a related event was underway and where conditions could have been altered in a direct and indisputable way.

By way of a single example in no way meant to be exhaustive, this would include a wager at pre-match odds made on a game that started yet the pre-match odds continued to be offered in error to the Customers.

- a. Live Betting
 - i. Betting effected at incorrect price due to delayed or failing 'Live' coverage;
 - ii. Betting effected on particular offers after these have occurred, or else after an event which could normally be deemed as leading to the outcome has happened or is happening (e.g. bets placed on offers such as Total Goals Scored or Next Goal while a penalty kick is being taken, or has been awarded);
 - iii. Betting effected on odds which represented a different score than the actual;

6. Disclaimer and Priority

- 1) The Operator reserves the right, at its own discretion, to recoup a Payout made to a Customer if it is obvious that the Payout has been credited to the Account due to an Error.
- 2) Any complaints/disagreements towards settlement of any bet offer, should reach the Operator within 7 days of the initial settlement to require a full investigation. All other complaints will only be considered if indisputable evidence of an inaccurate settlement is presented by the Customer. Such evidence will only be taken into consideration unless it is in any way attributable to situations as described in these House Rules.
- 3) The Operator reserves the right to suspend access to the Sports Book until it completes any investigations it deems necessary.
- 4) These rules are applicable to all transactions with the Operator's Sports Book, and may be supplemented with other Rules. In the event of ambiguity, priority should be considered in the following order:
 - a. Rules and conditions published in conjunction with an offer and/or campaign;
 - b. Should these be inconclusive, reference will be made to the General Sports Book Rules, unless Sport Specific Rules declare otherwise.
 - c. In cases where it deems that these Rules are inconclusive, the Operator reserves the right, according to its own discretion, to settle offers on an individual basis on the basis of equity, attaining itself to generally accepted betting norms, customs and definitions.
- 5) Adaptations into other languages of these House Rules, or any other text which can be associated with bet offers, are done for purely informative purposes. Although all necessary precautions have been taken to assure the most faithful rendition of these terms in the specific language, the Operator will not accept

any liability for any incompatibility between the English version and any other language. Thus, in case of discrepancy between the English edition and the respective translation, the former will be deemed as binding and will be the basis upon which the offers will be settled.

- 6) Any data provided or accessible in, from or related to the Sports Book may be used by the Customer for private, non-commercial use only and any use or attempted use of such data for commercial purposes is strictly prohibited.
- 7) The Operator has the right to enforce a term of the contract relating to the Sports Book against any Customer.
- 8) All promotions, bonuses, or special offers offered to Customers based on the Services are subject to the express terms of the bonus offered and promotion-specific terms and conditions and any bonus credited to your Account must be used in adherence with such terms and conditions. By accepting a promotion, bonus, or special offer available on the Services, you consent to the terms and conditions of such promotion, bonus, or special offer. Operator reserves the right to withdraw any promotion, bonus, or special offer at any time without prior notice to the player database. Bonus funds and any winnings derived therefrom are only converted to cash in accordance with the express terms of the bonus offered and the promotion-specific terms and conditions. Bonus funds that have not been converted to cash may be forfeited under circumstances identified in the terms and conditions of a specific promotion, bonus, or special offers. In instances where a promotion, bonus or special offer is in conflict with the approved House Rules, the terms of the promotion, bonus or special offer shall prevail.

B. General Betting Rules

1. Common Terms of Reference

- 1) Unless listed either in conjunction with the bet offer, or else in the Sport Specific rules, all bets should be considered valid for the result at the end of the "Regulation Time", "Regular Time" or "Full Time" only. "Regulation Time", "Regular Time" or "Full time" is defined as interpreted by the official rules published by the respective governing association. For example, in Soccer, full time is stipulated to be 90 minutes including stoppage time, and in Ice Hockey it is stipulated as the 3 x 20-minute periods. Should the governing association decide to stipulate, before the start of the event, that the said event is to be played over a different duration, this will be treated as being the official rules for the event (for example, Soccer matches played with 3 x 30 minutes or 2 x 40 minutes formats). Nonetheless, such occurrence is limited to the "regular" playing time and does not include any prolongation such as extra time or overtime, unless explicitly stated.
- 2) "Live Betting" is where it is possible to bet during an ongoing match or event. The Operator does not acknowledge or accept any liability whatsoever if it not possible to place a bet or the live score update is not correct. At all times it is the Customer's responsibility to be aware of the match and the events surrounding it such as the current score, its progression and how much time remains before the match is completed. The Operator does not accept any liability for changes to the Live Betting schedule or interruption of the Live Betting service.
- 3) The 'Cash Out' function allows the Customer the possibility to redeem a bet, which status has not been settled yet, at its current value. It is available on selected events both in pre-match and live, as well as on both single and multiple bets. Cash Out functionality cannot be used on free bets. Cash Out requests

might be subject to the same delay procedure as listed in these House Rules. Should it happen that during this delay, for whatever reason, either the offer is removed, or odds fluctuate, the Cash Out request will not be accepted, and the Customer will be notified with an on-screen message. The Operator reserves the right to offer such functionality solely at its own discretion and does not acknowledge or accept any liability whatsoever if the Cash Out functionality is not available. Should a Cash Out request be successful, the bet will be settled immediately and any subsequent events which occur in relation with the bet will not be considered. In the instance of a Cash Out bet having suffered from a technical, pricing or settlement error at any time between the time of original offering and the final settlement, the Operator reserves the right to rectify such inaccuracy in accordance with these House Rules.

- 4) The "Participant" is an object constituting part of an event. In "Head-to-Head" and "Triple-Head" the Participant only refers to objects that are subject to the "Head-to-Head" or "Triple-Head" event in question. For sake of clarity a "participant" is to be intended as a single player, a team or any group of individuals grouped/listed together. Any reference to participants within these rules is to be intended accordingly regardless of whether its definition is in singular or plural.
- 5) The deadline (cut-off time) shown in the sportsbook, on its platform, website or any sportsbook displays is to be treated for information purposes only. The Operator reserves the right, at its own discretion, to suspend, partially or completely, the betting activity at any time where it deems necessary.
- 6) Statistics or editorial text published on the Operator's website(s) are to be considered as added information. The Operator does not acknowledge or accept any liability whatsoever if the information is not correct. At all times it is the Customer's responsibility to be aware about circumstances relating to an event.
- 7) Theoretical return in fixed odds betting to the player is given by the odds from all possible outcomes in the offer. The theoretical payback to a player on a bet offer with 3 outcomes a, b and c can be calculated as follows.

$$\text{Theoretical \%} = 1 / (1 / \text{"odds outcome a"} + 1 / \text{"odds outcome b"} + 1 / \text{"odds outcome c"}) \times 100$$

2. Bet Types

- 1) "Moneyline" or "Game" or "Match" (aka 1X2) is where it is possible to bet on the (partial or definite) outcome of a game or event. The options are: "1" = Home team/Player 1, or the participant listed to the left side of the offer; "X" = Draw/Tie, or the selection in the middle; "2" = Away team/Player 2, or the participant listed to the right side of the offer. In particular instances or specific competitions, [the Operator] might display an offer in the so-called "American" format (ie: Away Team @ Home Team), where the host team is listed following the visiting team. Irrespective of the positioning of the teams on the board/betslip/display, the references to "Home" and "Away" teams will always refer to the actual teams playing at home (host) and away (visitor) respectively, as determined by the official organization bar the exceptions as detailed in these House Rules.
- 2) "Correct Score" or "Result Betting" is where it is possible to bet on the (partial or definite) exact score of a match or event, or part of it.
- 3) "Over/Under" or "Totals" is where it is possible to bet on the (partial or definite) amount of a predefined occurrence (e.g. goals, points, corners, rebounds, penalty minutes, etc.). Should the total amount of the

listed occurrences be exactly equal to the betting line, then all bets on this offer will be declared void. Example: an offer where the betting line is 128.0 points and the match ends with the result 64-64 will be declared void.

- 4) "Odd/Even" is where it is possible to bet on the (partial or definite) amount of a predefined occurrence (e.g. goals, points, corners, rebounds, , etc.). "Odd" is 1, 3, 5 etc.; "Even" is 0, 2, 4 etc.
- 5) A "Head-to-Head" and/or "Triple-Head" is a competition between two or three participants/outcomes, originating from either an officially organized event, or else, as virtually defined by the Operator.
- 6) "Half time/Full time" is where it is possible to bet on the result in Half time and the outcome at the end of the listed timeframe. E.g. if at Half time the home team is leading 1-0 and the match ends 1-1, the winning outcome is 1/X. Bets on this market will be declared void should the match be played in a format where it is impossible to determine an outcome based on the timeframes listed within the offer.
- 7) "Period betting" is where it is possible to bet on the outcome of each separate period within a match/event. E.g. If the period scores in an ice hockey match are 2-0 / 0-1 / 1-1, the winning outcome is 1/2/X. Bets on this market will be declared void should the match be played in a format where it is impossible to determine an outcome based on the timeframes listed within the offer.
- 8) "Draw No Bet" is where it is possible to bet on either "1" or "2" as defined in <Section B, Para 2.1>. It is also common practice to refer to "Draw No Bet" in cases where no draw odds are offered. Stakes will be refunded should the specific match/event not produce any winning outcome (E.g. match ends as a draw), or the occurrence not happen (E.g. First Goal, Draw No Bet and match ends 0-0).
- 9) "Spread", "Point Spread, or "Handicap" is where it is possible to bet on whether the chosen outcome will be victorious once the listed spread or handicap is added/subtracted (as applicable) to the match/period/total score to which the bet refers to. In those circumstances where the result after the adjustment of the spread or handicap line is exactly equal to the betting line, then all bets on this offer will be declared void. Example: a bet on -3.0 goals will be declared void if the team chosen wins the match by exactly 3 goals difference (3-0,4-1, 5-2, etc). Any reference in this section to the term "margin" is intended to be understood as the outcome emerging from the subtraction of the goals/points scored by the 2 teams/participants.

Unless otherwise stated, all spreads and handicaps listed on the Operator site are to be calculated based on the result from the start of the listed match/period to the end of the specified match/period. It is however customary that for certain spread or handicap bet offers in specific sports (Asian Handicap in Soccer), only the outcomes obtained from the time of bet placement until the end of the listed timeframe will be taken into consideration, thus disregarding any goals/points scored before the time the bet was placed and accepted. Any bet offer with these characteristics will be clearly displayed on site and highlighted on the Customer's ticket with the score at the time of bet placement.

There are 3 different spread or handicap betting formats:

2-way Spread/Handicap: Team A (-1.5) vs Team B (+1.5)

Example:

- The spread when Team A is playing Team B has Team A favored by 1.5 goals (ie. Team A giving 1.5 goals). For a spread bet on Team A to be won, Team A must win the match with a margin

equal or bigger than the listed spread (ie. 2 goals or more). Team B is an underdog of 1.5 goals in the match (ie. Team B getting 1.5 goals). For the spread bet on Team B to be won, Team B must either win the match, the match finishes in a draw or Team B does not lose by a margin larger than spread (ie. lose the match by 1 goal).

3-way Spread/Handicap: Team A (-2) Draw (Exactly 2) Team B (+2)

Example:

- The spread when Team A is playing Team B has Team A favored by 2 goals (ie. Team A giving 2 goals). For a spread bet on Team A to be won, Team A must win the match by a margin larger than the listed spread (ie. 3 goals or more). Draw would be the victorious outcome should the match end up with exactly the listed spread (ie. match ends with Team A winning with final scores of 2-0, 3-1 or 4-2). Team B is an underdog of 2 goals in the match (ie. Team B getting 2.0 goals). For a spread bet on Team B to be won, Team B must either win the match, the match finishes in a draw or Team B does not lose by a margin larger than the spread (ie. Lose the match by 1 goal).

Asian Handicap: Team A (-1.75) vs Team B (+1.75)

Example:

- The spread when Team A is playing Team B has Team A favored to win by 1.75 goals. This means that the stake is divided into 2 equal bets and placed on the outcomes of Team A favored by 1.5 goals and 2.0 goals (ie. Team A giving -1.5 and -2.0 goals respectively).. For the bet to be fully paid out at the listed odds, Team A must win the match with a bigger margin than both of their listed spreads (ie. Win by 3 goals or more). In the eventuality that Team A wins with only a 2 goal margin, the bet will be considered as partially won with a full payout on the part of the bet where Team A was favored by 1.5 goals and a refund on the part of the bet where they were favored by 2.0 goals since the outcome on that part of the bet would be considered a "tie". Should the match produce any other outcome, including a Team A victory with only a 1 goal margin, the whole stake would be lost.
Team B is an underdog of 1.75 goals. This means that the stake is divided into 2 equal bets and placed on the outcomes of Team B as an underdog of 1.5 and 2.0 goals (ie. Team B getting 1.5 and 2.0 goals respectively). For the bet to be fully paid out at the listed odds, Team B must either win the match, match finish in a draw or Team B does not lose with a margin equal or bigger than any of their listed spreads (ie. lose by only a 1 goal margin). In the eventuality that Team B loses with exactly a 2 goal margin, the bet will be considered as partially lost with a refund on the part of the bet where Team B was getting 2.0 goals and a loss on the part of the bet where Team B was getting 1.5 goals. Should the match produce any other outcome which results in a defeat of Team B with a margin of 3 or more goals, the whole stake would be lost.

- 10) "Double Chance" is where it is possible to bet simultaneously on two (partial or definite) outcomes of a match or event. The options are: 1X, 12 and X2 with "1", "X" and "2" as defined in <Section B, Para 2.1>.
- 11) "Future" or "Outright" or "Place" betting is where it is possible to choose from a list of alternatives and bet on the eventuality that a participant wins or places within a specified position in the classification of the listed event/competition. Should two or more participants share finishing positions, the settlement will be based as per the definition in <Section B, Para 5.14>.

- 12) An "Each Way" bet (aka EW) refers to a bet where the chosen selection must either Win or else Place within the payout terms. The bet is divided in two parts (the "Win" part and the "Place" part) of an equal stake. Settlement of such bets will take into account the applicable rules governing the "Win" and "Place" bets, namely the Sport-specific rules as well as <Section B, Para 5, Clause 11>.
- 13) "Goal minutes" is where it is possible to bet on the sum of the minutes when the goals have been scored. When settling such bets, goals scored in stoppage time of both halves are to be considered as having been scored in the 45th minute in case the goal was scored in the first half stoppage time and the 90th minute in case the goal was scored in the second half stoppage time. Own goals will not count towards the settlement of individual player's 'goal minutes'.

3. Betting Props

- 1) "Grand Salami" is where it is possible to bet on the total number of listed occurrences (Example: Total Goals, Total Runs) happening in a collection of matches/events on a specified round/day/match day. All relative matches/events must be completed for bets to stand except for those the outcomes of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.
- 2) Over/Under bets on classification of participants in performances/events must be interpreted as follows: "Over" means a worse or lower position while "Under" means a better or higher position. Example: A bet on a player's classification in a tournament with an Over/Under line 2.5 will be settled as Under if the player classifies first or second. All other placements will be settled as Over.
- 3) Bets on "Quarter / Half / Period X" refer to the result/score achieved in the relevant timeframe and does not include any other points/goals/events tallied from other parts of the event/match. Bets on this market will be declared void should the match be played in a format where it is impossible to determine an outcome for the timeframes specified in the offer.
- 4) Bets on "Result at end of Quarter / Half / Period X" refer to the result of the match/event after termination of the stipulated timeframe and will take into account all other points/goals/events tallied from previous parts of the event/match. Bets on this market will be declared void should the match be played in a format where it is impossible to determine an outcome for the timeframes specified in the offer.
- 5) Bets on "Race to X Points / Race to X Goals..." and similar offers refer to the team/participant that is the first to reach the specified tally of points/goals/events. If the offer lists a timeframe (or any other period restriction), it will not include any other points/goals/events tallied from other parts of the event/match which are not related to the mentioned timeframe. Should the listed score not be reached within the stipulated timeframe (if any), all bets will be declared void, unless odds for such eventuality have been published within the market.
- 6) Bets on "Winner of Point X / Next to Score " and similar offers refer to the team/participant scoring/winning the listed occurrence. For the settlement of these offers, no reference to events happening prior to the listed occurrence will be taken into consideration. Should the listed occurrence not be scored/won within the stipulated timeframe (if any), all bets will be declared void, unless odds for such eventuality have been published within the market.

- 7) Bets referring to the happening of a particular occurrence in a pre-defined time order will be settled as void should it not be possible, without any reasonable doubt, to decide the winning outcome, for example in case of players from different teams which are shown a card in the same interruption of play.
- 8) "To score first and win" refer to the listed team/participant being the first to register any scoring in the match and going on to win the match. Should there be no scoring in the match all bets will be settled as void.
- 9) Any reference to "Clean sheet"/"Shutout" indicates that the listed team/participant must not concede any goal/points during the match/relevant timeframe.
- 10) " To win from behind" refers to the listed team/participant winning the match after having been at least 1 goal/point behind their opponents at any point in the match/relevant timeframe.
- 11) Any reference for a team/participant to win all halves/periods (e.g. Team to win both halves) means that the listed team must score more goals/points than its opponent during all the stipulated halves/periods of the match.
- 12) Any reference to "Stoppage time" refers to the amount displayed by the designated official and not to the actual amount played.
- 13) Settlement of bets on offers such as "Man of the Match", "Most Outstanding Player", "Most Valuable Player" etc. will be based on the competition's organizers' decision, unless otherwise stated.
- 14) Settlement of bets which make reference to terms such as "decisive goal" will be settled based on the scorer of the goal that at the end of the match/tie (as applicable) proves to be the one that has produced an unassailable lead, following which any further goals would prove to be irrelevant towards the final outcome. For a bet to be settled as "YES" the listed player's team must be declared winner of that particular match (in case of one match) or progressing to the next round/winning the competition. Goals scored in Regular Time and Extra Time count but not Penalty Shoot outs.
- 15) Bets on events which feature a selection of episodes that could happen in a match (E.g. "What will happen first to the player? with options "Score a goal, , Be Substituted) will be settled as void should none of the listed events/outcomes occur, unless odds for such eventuality have been published within the market.
- 16) Settlement of Transfer bets will also take into account players signed by the club on loan deals.
- 17) Bets referring to Managerial changes refer to the individual in the Head Coach/Manager role (as applicable) who steps down/is removed from the position for any reason. Bets are valid even in cases where a co-coach or co-manager (if any) leaves their position and will be settled accordingly. In case that no more changes are happening between the time the bet is placed and the last league fixture (excluding play-offs, play-outs, post season, etc.) the bets placed after the last Managerial change (if any) will be void, unless a suitable option has been offered for betting. Soccer markets will consider and settle accordingly, any interim/caretaker Head Coach/Manager who since the last Managerial change has led the team for 10 consecutive matches.

- 18) Offers referring to which team/participant will achieve a particular accomplishment against another team/participant (E.g. Next team to beat Team X) as well as offers which refer to the classification on a certain date, will stand and be settled regardless of any eventual fixture changes and number of games/rounds played.
- 19) Settlement of offers referring to which team/participant will be the first to achieve a particular accomplishment against other team(s)/participant(s) (E.g. Team to score first in Matchday X) will be based upon the timeframe in the respective match in which the feat has been accomplished. Example: Team A plays on Saturday and score their first goal in the 43rd minute while Team B plays on Sunday and score their first goal after 5 minutes, then Team B will be settled as winner.
- 20) From time to time the Operator, at its sole discretion and without prejudice to related contingencies as described in *<Section A, Para 5, Clause 4>*, might decide to publish offerings referring either to the single performance of a participant/team or offerings which combine the potential outcomes of 2 or more teams/participants (example: Enhanced Multiples, Boosted Odds, etc), at higher odds than those normally available. [the Operator] reserves the right to withdraw such offers, edit the respective odds and effect any further changes [the Operator] might deem necessary at its sole discretion. Settlement of these offers will be based on the following criteria in the listed order:
1. Unless specifically stated the offer refers only to the listed day(s) and/or next official match/event/round (as applicable) that the listed participants/teams are scheduled to take part in at the time the offer is published;
 2. Results settled as per respective Sport-specific rules. All related events must be completed as scheduled within the applicable timeframes for bets to stand unless any other outcome in the offer would incontrovertibly determine the outcome of the offer in a way that completion (or lack of thereof) of the other events listed in the offer would not influence the outcome of the offer. Such markets will be settled according to the already determined outcomes;
 3. Unless explicitly stated within the offer, result settlement will only take into account occurrences deriving from the actual play. Results attributable to walk-overs, protests, changes to the first official result, etc will not be taken into consideration. Stakes will be refunded should it be impossible to determine a winning outcome in accordance with the respective Sport-specific rules;
 4. All connotations related to the offer must be fully and unquestionably complied with for the bet to be deemed as winning, regardless of any possible conflict with the Sport-Specific rules or with any potential interpretation based on previous or current presentation of offers related to events in that particular sport and the way these are normally presented in the Operator's Sports Book. Where applicable, should the offer include any outcome the result of which ties exactly the chosen Over/Under or Spread line (aka PUSH) this will not be considered as having accomplished the listed occurrence and will result in the bet being settled as LOST.

While all necessary precautions have been taken by the Operator to ensure a superior user experience, it is to be understood that markets might fluctuate in such a way that, at any given point in time, these markets do not represent an enhanced value comparable to related bet offers currently present on the Operator's Sportsbook. All bets remain valid regardless of these eventual fluctuations.

During selected events, the Operator will provide users with functionality to place bets combining outcomes and occurrences from the same event (aka Intra-Event Parlays), either through pre-established parlays present in its Sportsbook (excluding Enhanced Multiples, Boosted Odds, etc for which *<Section B, Para 3, Clause 21>* applies). Such functionality is only present at the Operator's sole discretion and without prejudice

to related contingencies as described in <Section A, Para 5, Clause 4>. Settlement will be based on the respective Sport-specific rules. All related occurrences must be fully accomplished for a bet to be considered as having happened and eventually paid out at the odds struck. Stakes refunded should any part of the parlay be settled as VOID. Where applicable, should the parlay feature any outcome the result of which ties exactly the chosen Over/Under or Spread line (aka PUSH), such part of the parlay will be removed from settlement calculation and bets will be paid out taking into consideration only the other parts of the parlay.

- 1) "Teaser+" allows the user the possibility to allocate the same pre-set amount of points to all outcomes present in a parlay containing Spreads (Handicaps), Totals (Over/Unders) or a parlay of both. Example: User combines NFL Team X +6.5 points in a parlay with Over 41 points in the NFL match between Team Y and Team Z. By choosing the "Teaser+ Football 6 points" option, the lines and odds get recalculated into a parlay featuring Team X +12.5 points (previously +6.5), combined with Over 35 points (previously Over 41). Should any part of a "Teaser+" bet be settled as void (push), that particular selection will be excluded from the parlay and the computation of odds/payout will be re-adjusted accordingly.
- 1) Bets referring to "Rest of the game/match" or similar will consider only outcomes and occurrences obtained from the time of bet placement until the end of the listed timeframe, thus disregarding any occurrences registered before the time the bet was placed and accepted.
- 2) Bets on specific timeframes/intervals (example: Game result between 60:00-89:59), will consider only outcomes and occurrences accumulated during the specified timeframe/interval. Settlement will not take into account any other points/goals/events tallied from other parts of the event/game outside the specified timeframe/interval, including stoppage time, unless specified.

4. Round Robin Bets

- 1) In Pre-match betting, it is possible to combine up to twelve (12) different offers on a single coupon. Based on these twelve offers, Customers can choose their own number of permutations.
- 2) In In-Game/Live Betting it is possible to combine up to twelve (12) different offers on a single coupon as a parlay or accumulator bet. Based on these twelve offers, Customers can choose their own number of permutations.
- 3) Operator reserves the right to limit the amount of combinations due to what is known as outcome dependency/related contingencies, as defined in <Section A, Para 5.4> and also other factors, solely at its own discretion.
- 4) It is possible to include one or several matches as 'bankers' which means that the selected matches/events will be included in all coupons.
- 5) For display purposes, when necessary, the second digit after the decimal point of the odds is shown as rounded up in the Customer's bet history to the nearest decimal number. The payout will however be effected based on the actual odds multiplied by the stake, disregarding the aforementioned rounding.

5. Result Settlement

- 1) When settling results the Operator will do its utmost to attain itself to information obtained first hand (during or exactly after the event has been concluded), through TV transmissions, streaming (web-based

and through other sources) as well as official sites. Should this information be omitted from first hand viewing and/or official sources and/or there is an obvious Error in the information included in the sources above, the settlement of the bet offer will be based on other public sources. Nevertheless, unless a clear and verifiable Error is noted in the first official result, settlement of bets will not include any changes deriving from and/or attributable to, but not limited to: disqualifications, penalizations, protests, sub-judice results and/or successive changes to the official result after the event has been completed and a result has been announced, even preliminarily.

- 2) a. Settlement of markets held over more than one round/stage (E.g.: Season Bets), will only consider amendments effecting bets which settlement has not been decided yet. Such measures must be announced by the governing association before the last scheduled round/stage will be considered. Any changes effected after this date, or else referring to bets which have already been settled based on events happening during the event/competition will not be considered.
 - b. Unless otherwise specified within the offer, implied by the official competition rules or announced beforehand as being the official format for that particular event, any changes from the default sport/event/competition format that result in the Operator's offering odds/lines/totals which are incongruent with the revised playing format, will result in the voiding of the bets effected by the format change.
 - c. Offers where the format change does not preclude the organizing association from declaring a winner (ex. Season winner), irrespective whether there will be a continuation of play or not, revised length of season/competition, etc, will be settled according to the result issued by the governing association granted that said result is issued as per the timeframes listed below and is congruent to the odds/lines/totals available at time of offer publishing.
 - d. The following settlement provisions apply in such cases:
 - (i) Should the governing association declare a relevant outcome within 3 months from the last match played before the interruption (be it final classification, cancellation or intentions to resume play), markets will be determined accordingly;
 - (ii) In case no applicable official communication/result is issued within 3 months from the last match played before the interruption, markets will be settled in accordance with the last classification/rankings available, regardless of number of matches played/current stage/phase of the competition;
 - (iii) Markets which refer to whether a team/participant will reach a subsequent phase of the competition (example: Play-Offs) will be settled as void should there be any changes to the format/number of participants scheduled to contest that particular phase or that particular phase is not played at all, unless an outcome based on the market connotations at time of bet publishing has already been determined and the change in number of applicable matches bears no influence the outcome of the offer;
 - (iv) Markets which odds are dependent/based on a full schedule of matches being played (example: Over/Under Wins in the Regular Season/Points in the League), will be declared void should the number of matches played end up being different than originally scheduled at the time of bet publishing, unless an outcome has already been determined and the change in number of applicable matches bears no influence the outcome of the offer.
- 3) Occurrences which have not been sanctioned and/or acknowledged by the match/event officials (e.g. disallowed goals) will not be taken into account towards the settlement of the bet. As a general rule, and unless the offer specifies otherwise, the Operator will settle offers based on the exact time that the flow of play was interrupted/resumed (as applicable) by the occurrence in question (e.g. ball went out of play for a throw-in/goal kick or crosses the line for a goal), or play is interrupted by the referee, whichever is

earliest. Bets referring to the accumulation of a particular occurrence (e.g. Total corners) and/or the execution of a particular action, will require said occurrence to actually take place during the time interval specified (e.g. the corner being kicked). In such instances, should the occurrence be only awarded and not taken, it will not be considered for settlement purposes.

- 4) All bet offers related to matches/events which do not take place at all or are awarded a result through a walk-over decision will be declared void.
- 5) In case of an abandoned event, all bet offers that have been decided prior to the abandonment and could not possibly be changed regardless of future events, will be settled according to the decided outcome. Should the abandoned event not resume within 12 hours of its start time, all pending offers related to the event will be settled as void.
- 6) In case an event is abandoned and is scheduled to restart from the beginning, all bets placed before the initial game which could not be settled through the outcomes deriving from the play prior to abandonment, will be declared void regardless of whether or when the game is continued
- 7) Unless otherwise stated either in the Sport-Specific rules or in conjunction with the bet offer, specific events forming part of tournaments/competitions which are not held, get postponed and/or rescheduled for a time/date longer than 12 hours from the last scheduled time issued by the governing association due to bad weather, crowd trouble or similar scenarios will be declared void with the following exceptions where bets will remain valid:
 - a. Events which starting times have not been officially confirmed yet by the governing association at time of bet placement;
 - b. Events which are moved due to scheduling conflicts/tv broadcasts but remain scheduled to be played within the same matchday/game week/round (as applicable) and the change does not change the order of official fixtures for any of the participants in the offer;
 - c. Events which start times are anticipated (brought forward) but remain scheduled to be played within the same matchday/game week/round (as applicable) and, without prejudice to past-posting and similar occurrences as defined in <Section A, Para 5.6>, the change does not modify the order of official fixtures for any of the participants in the offer.

For the avoidance of doubt the definition of same matchday/game week/round is to be interpreted as the order of fixtures as dictated by the governing association with each specific match representing a matchday/game week/round. Should this order not be upheld and the sequence of fixtures changes in a way that matches against other teams get scheduled in between so much that the listed fixture ceases to be the next official commitment from that particular tournament/league/competition for all teams involved, that will be considered as not part of the same matchday/game week/round and offers will be declared void. The above does not apply to Season bets which will remain valid granted that the tournament/league/competition is held and decided during the season/year it refers to, regardless of any eventual date changes. In cases of Play-offs series or other series of matches which are scheduled to confront 2 teams over 2 or more matches, any re-scheduling of a single match will be considered as being part of the same matchday regardless of the length of the re-scheduling, granted that the order of home and away fixtures in the series is not modified and the listed fixture takes place within the series. Otherwise bets will be declared void.

- 8) In cases of events which have not been completed before their natural conclusion, and a result is issued through a decision by the association not more than 12 hours from the event's start, the Operator will use

the issued decision as the official result for offers related to the event's outcome, such as Moneyline, Game, Match, Draw No Bet and Double Chance granted that the issued decision does not change the outcome of the said bet offers at the time of the abandonment. In that case the stakes will be refunded. All offers referring to the tallying of particular occurrences (example: Total Goals, Handicaps, etc) will be declared void except for those the outcomes of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.

- 9) All bet offers related to uncompleted matches/events where the official governing body is not previously acknowledged (e.g. Club Friendlies) will be declared as void unless at least 90% of the stipulated Regular/Full time is played, see in <Section B, Para 1.1>. Should the match/event be abandoned after 90% has been completed, the settlement will be based on the current score at the time when the match/event was stopped.
- 10) Settlement of bet offers, such as, but not limited to, shots, shots on target, ball possession, assists, rebounds, etc. will be based according to the definition with which the official governing body issues said statistics. Unless backed by un-contradictory evidence, the Operator will not acknowledge any complaints which derive from a personal interpretation of such terms.
- 11) When placing Futures ("Outright" or "Place" bets, no stakes will be refunded on participants/outcomes that are not participating or withdrawing from an event (both prior and during), unless otherwise stated. The Operator reserves the right, at its own discretion, to apply Tattersalls Rule 4, as explained in <Section B, Para 6>, on any competition and this will be stated in correlation to the bet offer and/or the relevant Sport-specific rule.
- 12) No refunds of bets will apply, even if the winning outcome of a match/event is a participant/outcome that has not been listed for betting purposes. On all bet offers the Customer has the possibility to ask for a price on a non-listed participant/outcome. The Operator reserves the right, at its own discretion, to decline such requests.
- 13) In case a participant is disqualified/withheld/banned from taking part in a subsequent part/phase of an event/competition, the disqualification will be considered to have taken place at the time of the participant's removal from the event. No alterations will be made to previous results, regardless of any modifications due to said actions. Bets placed after the disqualified participant last took part in the event will be declared void.
- 14) If two or more Participants share the applicable finishing positions and no odds have been offered for a drawn outcome, the payout will be calculated by dividing the odds by the number of participants sharing those certain positions and are settled accordingly. The payout will always be at least equal to the stake, except in cases of "Head to Heads", see <Section B, Para 2.5> and <Section B, Para 5.19>.
- 15) In "Group Betting" (aka "Best of X"), all listed participants must start the event for bets to stand.
- 16) In "Group Betting" (aka "Best of X"), at least one participant from the selection list must successfully complete the event for bets to stand. Should that not be the case, and the governing association does not follow specific tie-breaking criteria, the bets will be declared void.

- 17) In a "Head to Head" between two or three participants, all listed participants must start the particular round/event which the bet refers to, for bets to be considered valid.
- 18) In a "Head to Head" between two participants, all bets will be refunded if both participants share the same position/score or are eliminated at the same stage of the competition, unless the governing association follows specific tie-breaking procedures, in which case, these will be deemed valid.
- 19) In a "Head to Head" between three participants and more than one winning outcome, the odds will be divided by the outcomes sharing the winning position, irrespective whether the net outcome is lower than the Customer's stake.
- 20) If a "Head to Head" is offered between different rounds/stages, all participants must take part in the upcoming round/stage for bets to be valid. Should any participant listed in the offer not take any subsequent part, bets placed from after the last time the participant was active in the event will be declared void.
- 21) Unless specifically stated, whenever the organizing association deems it fit to include any necessary rounds, matches, or series of matches (e.g. Play-offs, Play-outs, Postseason) following the end of the so-called Regular Season in order to determine the classification, league winners, promotion/relegation, etc., the Operator will take into account the results and outcomes deriving from these matches for settlement purposes of bets referring to the final league classification, promotion, relegation, etc. For example, seasonal bets on the team winning the NHL will refer to the Stanley Cup Winners.
- 22) Offers which confront against each other the performances of two or more individuals/teams over a stipulated timeframe/competition will only be settled based on the result of the listed participants, disregarding all other participants in the same competition/event.
- 23) Unless specifically stated, all offers referring to a single player's performance in a specific domestic league (such as Total Goals Scored by Player X in League Y) or "Head to Head" bet offers involving two players' performances in domestic leagues, will not take into account those events happening during eventual Play-offs/Play-outs/Post-season or any other matches, or series of, which would happen after the so-called Regular Season.
- 24) Offers related to a total amount of occurrences/events scored/tallied by a particular team, either in a single team performance in a specific domestic league (such as Total Goals Scored by Team X), or "Head to Head" bet offers involving two teams' performances in domestic leagues, or a cumulative league performance will not take into account those events happening during eventual Play-offs/Play-outs/Post-season or any other matches, or series of, which would happen after the so-called Regular Season, unless otherwise specified.
- 25) In a single player performance bet offer in a specific domestic league (such as Total Goals Scored by Player X in League Y) or "Head to Head" bet offers involving two players' performances in domestic leagues, unless an outcome has already been achieved, stakes will be refunded should any of the following occurrences happen to any relevant participant: (i) is not part of the matchday squad for the club/team they are eligible for at time of bet placement in 50% or more of the remaining applicable matches for any reason, (ii) does not take part in at least another match after the bet has been placed, (iii) totals the same amount as the other player, unless a draw/tie option has been offered. Other sports-specific conditions may apply, please refer to the Sport-specific section.

- 26) In a single player performance bet offer in a specific event (such as Total Goals Scored by Player X in International Tournament) or "Head to Head" bet offers involving two players' performances in specific events, should any of the following occurrences happen to either of the participants in the selection list, the bets will be considered void: (i) does not take part at all in the event (ii) does not take part in at least another match after the bet has been placed, (iii) totals the same amount as the other participant, unless a draw/tie option has been offered.
- 27) During specific events [the Operator] might decide to offer for betting a reduced selection of participants and might also include betting options such as "any other", "the field", or similar. This option includes all unlisted participants except for the ones mentioned specifically as available in the betting market. All named participants are excluded.
- 28) Offers that make specific reference to a participant's/participants' performance in a particular event (e.g. Player X vs The Field) are to be considered void if the mentioned participant(s) do(es) not take part in the competition.
- 29) Any form of a qualification ahead of the main event is considered to be a valid part of that competition. Thus any participant who is eliminated at qualification stage will be considered losing to anyone that is pre-qualified or is successful in the qualification part.
- 30) Bet offers which originally require participant(s) to compete in two or more stages/legs to advance into a subsequent phase/round of a competition, will remain valid regardless of any postponement/movement of the actual match dates, given that said match(es) actually takes place within the frame of the competition.
- 31) A bet on a "To Qualify" market originally requiring just one stage/leg to advance to a subsequent phase/round of a competition (including any eventual prolongations/additional matches, e.g. replays) will be declared void if said match is not decided within more than 12 hours of its supposed start time.
- 32) Should an event be moved from its originally announced venue and/or have its playing surface changed, this will not be treated as a cause for the offers to be voided unless (i) the Sport-specific rules dictate such, and/or the new location in which the event takes place is the habitual "home" pitch of either participant involved in the game, except as dictated below. As a general principle, [the Operator] will refer to the Home team (host) and the Away team (visitor) in accordance with the definition issued by the governing association for that particular game/competition. Bets on games played on so-called "Neutral pitches" will remain valid regardless of whether such information has been detailed in the bet offer and/or the positioning of the teams on the betting board/display. In those cases where there is a discrepancy between the positioning of the teams/participants on the official website and their placement on the betting board/display, and such discrepancy causes a significant effect on the odds of the game/competition the Operator will void the affected bets. Such eventuality is contemplated only in cases where the discrepancy has a material and visible effect on the odds. For example, in cases of swapped Home and Away teams in an Ice Hockey game the Operator will void the bets. Nevertheless [the Operator] will consider valid bets placed on events where the so-called home-field advantage is not considered and in cases of neutral venues. Examples of such cases include but are not limited to tennis tournaments, MMA fights, singles competitions in general, or specific events such as the final/late stages of team competitions being held in pre-established venues, like the Super Bowl, the NCAA Final Four or the Italian Soccer Cup Final even if the location can be deemed as a potential customary "home" pitch for either of the teams involved. In such cases, said events will be considered as being played in neutral

venues and all bets stand regardless of the positioning of the teams/participants on the official website and their placement on the betting board/display.

- 33) Information referring to gender of the teams or age groups, as well as various definitions of reserve teams (e.g. B and C teams), is treated as supplementary information. The inclusion (or lack of) and correctness of such information will not be treated as sufficient cause for the voiding of the offers related to the match/event, given that this does not cause an obvious inconsistency in odds offered.
- 34) While all necessary precautions are taken by the Operator to assure the most faithful rendition of all components involved in a bet offer, it is to be assumed that certain denominations could be represented differently due to different interpretations deriving from adaptations into another language. Such linguistic incongruence will not be treated as sufficient cause for the voiding of the offers related to the match/event, given that it does not create uncertainty with other participants. The same applies for denominations referring to events, team names, sponsor names, etc.
- 35) In case of bets where there is reference to timeframes, they should be interpreted in the following way: "within the first 30 minutes" will include anything happening until 0 hours 29 minutes and 59 seconds; "between 10 to 20 minutes" will include anything happening from 10 minutes and 0 seconds until 19 minutes and 59 seconds.
- 36) Unless listed either in conjunction with the bet offer, or else in the Sport Specific rules, bets referring to event/match duration which include non-full integer digits (E.g. 88.5 minutes or X.5 rounds) require the full completion of the full integer of the listed duration for them to be considered won. For example: a bet on Over/Under 88.5 minutes in a Tennis match will be settled as Over only if at least 89 full minutes are completed.
- 37) Any reference to goals scored by specific players will not count if they are defined as 'own goals' (scored in their own goals) unless otherwise stated.
- 38) Any reference to confederation, nationality or similar will be subject to the definition by the governing association.
- 39) Any medals won by a team/nation per competition will count as one (1) single medal regardless of the number of team members.
- 40) Offers referring to individual player performances' over a particular period/tournament (example: Total Goals Scored by Player X during the World Cup) or confronting performances from 2 individual players during the course of the season (example: Which of Player X or Player Y will score most goals during the season), require all listed individuals to be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after announcements of injuries, transfers, trades, etc or any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition; thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.

- 41) Offers on whether certain individuals will be occupying a specified position/title/job on a certain date (E.g. Minister X to still be Minister on date Y, Player/Coach to still be with Team Y on Date Z) refer to the individual in question to hold (or alternatively to be appointed in) the listed position uninterrupted between the time the bet is placed and the specified deadline. Should the individual for any reason whatsoever leave the position before the specified deadline, the outcome of the bet will be considered as not having happened. This is valid even in cases where the individual is re-appointed/signed again in that same position/title/job and even if on the specified deadline the individual is occupying once more that same position/title/job to which the bet refers to. Settlements will also take into account players signed on loan deals.
- 42) Any bets referring to “breaking” of records require the listed occurrence to be fully accomplished. Equalling the record will not be considered as having fully accomplished the feat. Only the listed occurrence will count for settlement purposes.

6. **Tattersalls Rule 4**

- 1) In the event of one non-runner or one non-Participant, the odds on the remaining runners or remaining Participants are reduced in accordance with the so-called Tattersalls Rule 4.

a. Win Betting:

- Current odds of the withdrawn participant/Deductions in percentage of net gain

1.30 and lower	75%
1.31 to 1.40	70%
1.41 to 1.53	65%
1.54 to 1.62	60%
1.63 to 1.80	55%
1.81 to 1.95	50%
1.96 to 2.20	45%
2.21 to 2.50	40%
2.51 to 2.75	35%
2.76 to 3.25	30%
3.26 to 4.00	25%
4.01 to 5.00	20%
5.01 to 6.50	15%
6.51 to 10.00	10%
10.01 to 15.00	5%
15.01 and higher	No deductions made

b. Place Betting:

- Current odds of the withdrawn participant/Deductions in percentage of net gain

1.06 and lower	55%
1.07 to 1.14	45%
1.15 to 1.25	40%
1.26 to 1.52	30%
1.53 to 1.85	25%

1.86 to 2.40	20%
2.41 to 3.15	15%
3.16 to 4.00	10%
4.01 to 5.00	5%
5.01 and higher	No deductions made

- 2) In the event of two or more non-Participants, the total reduction shall not exceed 75%. The deduction in this case will be based on the aggregate odds of the withdrawn participants.

EXAMPLE: For example, if a Customer is selecting the best finishing score from a group of six golfers, should one participant at odds 2.50 be withdrawn, all other odds would be reduced by 40%.

1. Olympic and Championship events

- 1) All conditions stated in this section have priority to any other rule or condition.
- 2) All bets are valid provided that the event is held and decided during the championship and the year it refers to, regardless of any venue changes.
- 3) This clause is applicable to offers which reasonably fulfil any of the following criteria:
 - a. the bet refers to events scheduled for the final phase of events forming part of Olympic, World and Continental competitions;
 - b. the final phase of the event is time restricted.

2. Football

- 1) Unless otherwise stated, all 'match' bets on Football are determined on the basis of the result after the so called extra (over) time.
- 2) All 'match' offers will only be considered valid should there be less than 5 minutes of scheduled play left in the 4th Quarter/2nd Half, as applicable. Exception will be done for those the outcome of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.
- 3) Offers referring to individual player performances' in a single match (example: Total Passing Yards Thrown by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will throw most Passing Yards), require all listed individuals to play a further active part in the applicable match for bets to stand.
- 4) Unless specifically stated or implied in the offer characteristics, settlement of Season bets will be based as per the classifications, definitions and tie-breaking rules as per NFL.com, or the official website of the competition (as applicable).
- 5) Unless otherwise specified, a typical NFL week/round schedule is considered as running from Thursday to the following Wednesday, as per local stadium time. Any events/offers not completed within the aforementioned timeframe will be settled as void, except for those offers the outcomes of which has already been decided and could not possibly be changed regardless of future events, which will be settled according to the decided outcome. Bets referring to events which have been rescheduled within the same week/round will remain valid as much as said events are played within timeframe above.
- 6) Matchday/Weekly props is where it is possible to bet on the performances and outcomes of a pre-defined selection of teams and/or individual players' occurrences happening in a collection of matches/events on a specified week/round/day/match day (example: Total Points Scored in matches from a specific Conference, Highest/Lowest Scoring team, Player Yardage markets etc). All applicable matches/events (including any rescheduling to be played within the aforementioned timeframe), must be completed and validated for the specified week/round/day/matchday for bets to stand except for those the outcomes of which has been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome. In addition, offers referring to the

performance of specified players require that all the specified players are active participants at any point of the applicable match for bets to stand.

- 7) Season bets, regardless whether these include outcomes obtained during Playoffs or otherwise, as well as offers referring to particular teams or player performances will remain valid irrespective of eventual player trades, team movements, name changes, season length or playoff format changes during any point in the season.
- 8) Offers referring to individual player performances' (example: Total Passing Yards by Player X during the Playoffs) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most Touchdowns during the Regular Season), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.
- 9) Bets on Double Result (i.e. predicting the outcome at Half Time combined with the result at the end of the 4th Quarter) will not take into account any outcomes deriving from Overtime.
- 10) First/Next Offensive Play markets are settled based on the first/next offensive play from scrimmage (as applicable), excluding Penalties. Should a kick-off be returned for a touchdown, bets will be settled with the outcome of the subsequent kick-off. For settlement purposes, incomplete/intercepted passes, Quarterback sacks or fumbles will be considered as "Pass Play" unless the Quarterback has passed the line of scrimmage, at which point it would be considered as "Run Play". Fumbles on exchanges to the Running Back will be considered as "Run Play".
- 11) Settlement on offers referring to "Offensive Yards" will be based on the net number of yards including any sack yardage lost. Such calculation would be done by adding the relevant passing and receiving yards and subtracting the number of yards lost to sacks from the total.
- 12) Offers referring to any team scoring a specified successive number of times unanswered will consider scorings tallied during eventual Overtime but excludes any PATs (points after Touchdowns or 2 point conversions).
- 13) "Team to call first/next Timeout" offers will not take into consideration for settlement purposes any timeouts lost through any other means such as failed challenges, coaches challenges and/or injuries.
- 14) Bets referring to the outcome of a particular drive will be settled as void in case of an incomplete drive. In cases where Team A has the ball and fumbles with the ball being recovered by Team B who successively fumbles it back to Team A, the outcome will be settled as a "Turnover". Turnover on Downs (failed 4th Down attempt), will also be considered as a "Turnover". Should it happen that a punt is fumbled by the receiving team and recovered by the kicking team, bets will be settled as "Punt".
- 15) Offers on whether a 1st Down will be made refer only to the team currently in possession achieving said accomplishment. Market will be settled as "YES" should a new set of "Downs" be achieved either by Run, Pass (including cases where a Touchdown is scored as a result) or an Automatic 1st Down Penalty.

“Safety”, “Field Goal” (irrespective whether the Field Goal being scored or not), fumbles or any change in possession, will settle the offer as “NO”. Any Down replayed due to non-automatic penalties will not be considered for settlement purposes unless committed with 5 yards or less to go.

- 16) Settlement on which team will gain most Passing/Rushing yards will be based on the gross number of yards thrown/run, including any negative yarding for rushing.
- 17) For settlement purposes, bets on Touchdown scorers require the listed player to be part of the active roster for that match. Stakes on players which are not on the active roster will be refunded. In cases of “passing Touchdowns” only the player who catches the pass will be considered as the Touchdown scorer.
- 18) Player props and other stats-based offers will be settled according to the official match reports as published after the game by the organizing association.
- 19) Unless otherwise specified in conjunction with the bet offer, bets on outcomes related to 2nd Half, will only take into consideration points and occurrences tallied/obtained during the specified timeframe and will not consider any points and occurrences tallied/obtained during eventual Overtime.

3. Athletics

- 1) Unless otherwise stated, all bets on Athletics are determined on the basis of the result after the final stage of that competition. If neither of the listed participants takes part in the final stage, all bets will be void, unless the governing association follows specific tie-breaking procedures, in which case, these will be deemed valid.
- 2) All bet offers will be settled based on the first official result being presented. However, [the Operator] will take into account and settle/re-settle accordingly, following any changes to the official result issued within 24 hours after the event has taken place. For such eventuality to be considered, the protest must be attributable to incidents happening exclusively during the event, such as a line infringement, pushes or a false handover in a relay race, etc. No doping cases will be considered. The result available at the end of the aforementioned 24 hours will be deemed as binding regardless of any further protests, changes to the official result, etc.
- 3) If two or more participants take part in different heats during a competition, all Head-To-Head-offers between them will be considered void, unless there is a later stage in the competition that at least one of them qualifies for.
- 4) A participant that is disqualified due to infringement of the start procedure (false start) will be deemed as having taken part in the event.

4. Australian Rules Football

- 1) Unless explicitly stated, should a match or else a specified period (ex. 1st Half, 3rd Quarter, etc.) end in a draw, all bets will be settled according to the so-called “dead-heat” rule. In such case the payout would

be calculated after the odds are divided and then multiplied by the stake, irrespective of whether the net payout is lower than the Customer's stake.

- 2) Unless otherwise stated, all bets referring to matches will be settled on with the result at the end of 4th Quarter (normal time).
- 3) Offers referring to individual player performances' in a single match (example: Total Points Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Points), require all listed individuals to play from the start of the match for bets to stand.
- 4) First Goal Scorer in the match/1st Quarter - Stakes will be refunded on players who are not in the starting 21. Bets on First Goal Scorer in the match do not require the goal to be scored in the 1st Quarter. Should no goal be scored in the listed period all bets will be settled as void.
- 5) First Goal Scorer in the 2nd, 3rd or 4th Quarter - All bets stand irrespective of the player's participation (or lack thereof) in the listed Quarter and the match. Should no goal be scored in the listed quarter all bets will be settled as void.
- 6) "Wire-to-Wire" betting refers to which team (if any) is leading the match at the end of each quarter.
- 7) Should any replay/extra matches be required to determine any position in the classification, league winners, etc., the outcomes deriving from these replays/extra matches will be used for the settlement of the respective bet offer.
- 8) For match betting on a Grand Final, the betting is specific to the upcoming match to be played, or the current match, in the case of live betting. Bets will not carry over to any replay and a new market will be added for any subsequent matches.
- 9) When settling offers which relate to the performances of two or more individuals/teams over a stipulated timeframe/competition, stages of elimination within the "Finals" will count for the settlement. Should two teams be eliminated at the same stage, the team that finished highest on the AFL ladder at the conclusion of the Regular Season will be considered as having achieved a better position.
- 10) All bets stand, regardless of change of venue.
- 11) Offers referring to individual player performances' (example: Total Points Scored by Player X during the Playoffs) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most points during the Regular Season), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.

5. Badminton

- 1) Terms and conditions stated for Tennis apply where applicable.

6. Baseball

- 1) Unless otherwise stated, bets on Baseball are determined on the basis of the result after any eventual extra innings, and regardless of the amount of innings played, as declared by the respective organizing association.
- 2) A bet is declared void on a cancelled or postponed match which has not started, or in the case of a result not having been issued within twelve hours of the scheduled start time.
- 3) Moneyline ("Match" or "Game") bets require the minimum amount of innings played, as per the rules of the respective governing association for bets to stand and will be settled as void in case of a draw after the eventual extra innings. All other offers which could reasonably be settled (e.g. "Over/Under", "Handicap" and "Odd/Even") will be settled according to the result after the extra innings.
- 4) Runline ("Spread" or "Handicap"), "Over/Under" and "Odd/Even" bets require all scheduled innings to be completed, or at least ½ inning less than the number of scheduled innings if the home team is in advantage, for bets to stand. This applies to all offers except those the outcome of which has been decided prior to the abandonment and could not possibly be changed regardless of future events. These will be settled according to the decided outcome.
- 5) The name of the so-called starting pitcher has no relevance on how offers are settled.
- 6) For settlement purposes "First Half" bets are deemed to be referring to the outcomes deriving from the first 5 innings. All 5 innings must be completed for bets to stand except for those offers the outcome of which has been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome. For games played under a scheduled, shortened format, the first half innings will be shortened accordingly, for example "first half" bets in a 7 innings game refer to outcomes deriving from the first 4 innings.
- 7) Live Betting offers referring to individual player performances' in a single match (example: Total Hits by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will have most Hits), require all listed individuals to participate in at least one more play in the match, after bet acceptance for bets to stand. All Pre-Match markets involving hitters, require for the player to be listed as in the starting line-up, and to have at least one plate appearance. Those involving pitchers, require the Player to throw at least one pitch, for bets to stand. Offers referring to one or more players' performance in a given match, require that all listed players are included in the starting lineup, for bets to stand.
- 8) Unless specifically stated or implied in the offer characteristics, settlement of Season bets and Tournament or Playoff Totals will be based as per the classifications, definitions and tie-breaking rules as per MLB.com, or the official website of the competition (as applicable). Unless otherwise stated, cumulative amounts of such bets will include eventual prolongations (e.g. Extra Innings).

- 9) Offers referring to individual player performances' (example: Total Runs Scored by Player X during the Playoffs) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will record most hits during the Regular Season), require that all listed individuals must be an active participant in at least one more game or event applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of games or events any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.
- 10) Season bets, regardless whether these include outcomes obtained during Playoffs or otherwise, as well as offers referring to particular teams or player performances will remain valid irrespective of eventual player trades, team movements, name changes, season length or playoff format changes during any point in the season.
- 11) Bets on the outcome of a particular period (example Inning X) or occurrences achieved during a time-limited period require the specified period to be completed with the exception of those offers the outcome of which is already determined before any interruption and/or any further continuance of play could not possibly produce a different outcome to said offers which will be settled accordingly. For settlement purposes, any Inning (including eventual extra innings) which does not require the Home Team to bat further, or at all, is considered to have been naturally concluded and all bets referring to the inning (example: Result of Inning X, Handicap (Spread) of Inning X, Over/Under (Total) Runs or Hits in Inning X) stand with the exception of those which specifically refer to the single performance of the Home team within the specified inning (example: Over/Under (Total) Runs scored by the Home Team in Inning X) which will be settled as void should the Home Team not bat at all during the specified Inning.
- 12) During certain events the Operator might decide to offer markets related to the outcome of a series of consecutive Regular Season matches playing between the listed teams during the specified timeframes. Settlement will include outcomes deriving from any doubleheaders as much as these are played within the specified timeframe. In cases where no drawn (tie) outcome has been made available for betting, bets will be settled as void should both of the listed teams win the same number of matches. All scheduled matches must be completed as per the rules of the organizing association for bets to stand except for those the outcomes of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.
- 13) Offers which confront or tally outcome and occurrences obtained/achieved by teams or players taking part in different matches not confronting each other (example: Team to score most runs in their respective match), require that all applicable matches are completed as per the rules of the organizing association for bets to stand except for those the outcomes of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome. In cases where no drawn (tie) outcome has been made available for betting, bets will be settled as void should both of the listed teams/participants obtain/achieve the same amount.

7. Basketball

- 1) All 'match' bets on Basketball are determined on the basis of the result after any overtime.

- 2) Moneyline bets referring to the match outcome from series or ties which are decided over two or more match-ups will have the "Including Overtime" offer voided in case the match ends in a draw and no further play is done in that particular match.
- 3) In multiple legged series or ties, all points collected during any overtime period will count for the final settlement of that particular match.
- 4) Offers referring to individual player performances' in a single match (example: Total Points Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will get most Rebounds), require all listed individuals must play in the applicable match for bets to stand.
- 5) All bets referring to aggregated Tournament Totals (such as Points, Rebounds, Assists, etc.) will be settled based on official statistics by the governing association. Unless otherwise stated, cumulative amounts of such bets will include eventual prolongations (e.g. Over Time).
- 6) All NBA and NCAA 'match' offers will only be considered valid should there be less than 5 minutes of scheduled play left in the 4th Quarter/2nd Half, as applicable. Exception will be done for those the outcome of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.
- 7) Unless specifically stated or implied in the offer characteristics, settlement of Season bets will be based as per the classifications, definitions and tie-breaking rules as per NBA.com, or the official website of the competition (as applicable).
- 8) Season bets, regardless whether these include outcomes obtained during Playoffs or otherwise, as well as offers referring to particular teams or player performances will remain valid irrespective of eventual player trades, team movements, name changes, season length or playoff format changes during any point in the season.
- 9) Offers referring to individual player performances' (example: Total Points Scored by Player X during the Playoffs) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will win most rebounds during the Regular Season), require that all listed individuals must be an active participant in at least one more game or event applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of games or events any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.
- 10) Bets on Double Result (ie. predicting the outcome at Half Time combined with the result at the end of the 4th Quarter) will not take into account any outcomes deriving from Overtime.
- 11) Unless otherwise specified in conjunction with the bet offer, bets on outcomes related to 2nd Half, will only take into consideration points and occurrences tallied/obtained during the specified timeframe and will not consider any points and occurrences tallied/obtained during eventual Overtime.

- 12) For settlement purposes a 'double-double' is considered to have occurred should the player register 10 or more in at least 2 of these categories in a single match (including during eventual overtime): Points Scored, Any Rebounds Won, Assists, Steals and/or Blocked Shots. A 'triple-double' is considered to have occurred should the player register 10 or more in at least 3 of the aforementioned categories in a single match (including during eventual overtime).

8. Beach Volleyball

- 1) All bets will remain valid as far as the match/offer is played within the tournament framework regardless of any changes in schedule, conditions, etc., unless other arrangements have been agreed.
- 2) "Match" bet offers are based on the general principle of tournament progress or tournament win, depending on which phase of the competition the match refers to. The team progressing to the next round or winning the tournament is to be considered the winner of the bet regardless of match duration, withdrawals, disqualifications, etc. These bets require at least one set to be completed for bets to stand.
- 3) "Over/Under" offers on unfinished matches/events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers, will be settled based on the result achieved until the interruption. For the calculation of these settlements, the minimum amount of occurrences which should have been needed to bring the offer to the natural conclusion will be added as necessary depending on the number of sets which the match is scheduled for. Should this calculation produce a situation where no possible alterations could affect the outcome of the offer, this will be settled as such. See examples from the Tennis section for reference.
- 4) "Spread" or "Handicap" offers require all scheduled sets to be completed for bets to stand except in those events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers which will be settled accordingly. See examples from the Tennis section for reference.
- 5) All "Correct Score", "Odd/Even" and those offers which refer to the winner of a particular period in the match (example "E.g. Team to win the first set") require the relevant part of the match to be completed.

9. Boxing

- 1) All offers will be settled according to the official result of the relevant governing body immediately as declared by the ring announcer at the end of the fight. No amendments made to the official result after being first announced will be taken into consideration except for those which the official organization effects to rectify clear cases of human errors by the ring announcer.
- 2) For settlement purposes, in case the match is interrupted for any reason in between rounds, e.g. retirement before the start of a round, disqualification, failure to answer the bell, the fight will be deemed to have finished at the end of the previous round.
- 3) Offers on fights declared as a "No Contest" or "Technical draw" will be settled as void, except for those offers the outcome of which has been decided prior to the decision and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.

- 4) If for any reason, the number of rounds in a fight is changed between the time of bet acceptance and the actual fight, offers which make specific reference to rounds, such as "Round betting", "Group of Rounds", "Over/Under", "Method of Victory" and "To go the distance" will be declared void.
- 5) For settlement purposes, betting on rounds or groups of rounds refers to a fighter to win by KO (Knockout), TKO (Technical Knockout), or disqualification during that round or group of rounds. If for any reason, a points decision is awarded before the full number of scheduled rounds is completed, or a boxer is disqualified, bets will be settled on the round in which the fight was stopped. Bets which nominate 'to win on points' will only be deemed winners if the full number of rounds is completed.
- 6) For a match to be declared as having been decided by "points", (e.g. the different definition of "decision"), all scheduled rounds must be completed. All other decisions (e.g. KO, TKO, withdrawal, disqualification, failure to answer the bell, clash of heads, low blow, etc.) will be settled as if the boxer has won the fight without the need of a decision, aka "before the bell".
- 7) Bets referring to round/fight duration represents the actual time passed in the round/fight, as applicable, depending on the scheduled round/fight duration. For example, a bet on Over 4.5 Total Rounds in a Boxing fight will be settled as Over once a minute and a half in the 5th Round has passed.
- 8) Any confirmed fight must be completed by 23:59 local time of the following day for bets to stand. Any changes in venue, location will not be deemed valid grounds for voiding of the offers.
- 9) In offers where a draw/tie is possible and odds have not been offered for such outcome, bets will be settled as void should the official result be declared as such. For settlement purposes, fights the outcome of which is declared as either a "Majority draw" or a "Split draw" are to be considered as a drawn/tied outcome and offers will be settled accordingly.
- 10) Settlement of statistics-based offers such as "Boxer X to be knocked down" or similar will be settled based on the results declared by the referee and no personal interpretation will be acknowledged.

10. Cricket

a. General Cricket Rules

- 1) In cases where no odds have been offered for a tie and the match/offer ends in a tie, bets would be settled according to the so-called "dead-heat" rule where the payout would be calculated after the odds are divided and multiplied by the stake, irrespective whether the net payout is lower than the Customer's stake. In competitions where other means are used to determine a winner after a tie (for example: 'Bowl out' or 'Super over') then offers will be settled based on the result after such prolongations are completed. The only exception to this rule is for "Match Odds" betting in Test/First Class/3, 4 or 5 day matches where in the event of a tie (where both teams have completed two innings each and have the same score) bets on "Match Odds" will be settled as void.
- 2) For "Total Runs Over X" (Over/Under & Odd/Even) betting, "extras" and "penalty runs" (as per match scorecards) are included for settlement purposes. Bets will be void if the over is not completed unless a result has already been determined or the over has reached its 'natural conclusion' (e.g. innings

end/declaration). The market refers only to the listed over (e.g. “5th over” refers to over number 5, i.e. the over directly following over number 4).

- 3) For “Total Runs Delivery X” (Over/Under & Odd/Even) betting, “extras” (but not “penalty runs”) as per match scorecard are included for settlement purposes. Deliveries are counted from the start of the over, and additional deliveries (resulting from ‘extras’) will be counted consecutively and separately (e.g. If delivery 1 is a wide, the next ball is considered delivery 2).
- 4) For “Boundary Over X” (Yes/No) betting, any instance of the ball striking or clearing the boundary regardless of whether the ball comes off the bat shall be deemed a boundary. This includes wides, byes, leg byes & overthrows (e.g. any instance of an in play ball that hits or clears the boundary shall be settled as yes for that over). 4 runs that are “all run” between the wicket shall not be counted as a boundary. Bets will be void if the over is not completed unless a result has already been determined or the over has reached its ‘natural conclusion’ (e.g. innings end, declaration). The market refers only to the listed over (e.g. “5th Over” refers to over number 5, i.e. the over directly following over number 4).
- 5) For “Wicket Over X” (Yes/No) betting, the over must be completed for bets to stand, unless a wicket has already fallen or the innings reaches its natural conclusion (e.g. innings end, declaration).
- 6) For “Total Wides” (Over/Under) betting, settlement will be based on the “Runs” scored from “Wides” and not the number of “Wides” bowled. E.g. If a single wide delivery reaches the boundary it shall count as 5 total wides.
- 7) For “Method of Dismissal” betting, bets will be void if either player retires due to injury or any other reason or any other reason, before the wicket falls or there are no further wickets.
- 8) For “Most Run Outs” betting, settlement will be based on the batting team not the fielding team. (E.g. run outs count for the team of the player that is dismissed).
- 9) For “Odd/Even” betting, a ball must be bowled for bets to stand.
- 10) For any betting involving “ducks”, a “duck” is defined as when a player is dismissed for a score of zero runs. Any player not-out for zero runs is not considered a duck.
- 11) For “Maiden in Match” betting, a maiden is considered any over bowled with no runs scored. Only completed overs with zero runs count. A minimum of 1over must be bowled for bets to stand. For settlement purposes leg-byes and byes are not applied to this bet offer, as per the match scorecard.
- 12) For all “4s” betting including but not limited to total 4s, most 4s & player’s total 4s; any ‘all run’ 4s will not count towards the total. Over-throws that reach the boundary and are awarded to the batsman will be counted. No-balls that reach the boundary off the bat and are awarded to the batsman will be counted. Leg-byes & byes that reach the boundary are not included. Wides that reach the boundary are not included.
- 13) Penalty runs awarded will be counted towards the over, interval and innings for settlement purposes, as per match scorecard. If penalty runs are not awarded to a specific over, they will only count towards innings runs.

b. Player Cricket Rules

- 1) "Top Run Scorer" and "Top Wicket Taker" bets (including all variants by "Home Team", Away Team", "1st Innings" & "2nd Innings") placed on any player not in the starting 11 will be declared void. Bets on players who are selected but do not bat or field will be settled as losers.
In the event of a tie, dead heat rules as explained in <Section C, Para 10(a).1> will apply.
 - a) Additionally, for all limited overs matches the following will apply.
Betting requires a minimum of 20 overs to be bowled per innings of a One Day match, unless a team is all-out or the match is completed, or a minimum of 5 overs to be bowled per innings of a Twenty 20 match, T10 or Hundred match unless a team is all-out or the match is completed
 - b) Additionally, for all Test matches & 4/5 day matches the following will apply.
Betting requires 50 overs to be completed for bets to stand, unless the Innings has reached its natural conclusion (including 'Innings declared').
 - c) All "Top Wicket Taker" bets will be settled solely on the number of wickets taken regardless of the number of runs conceded.
 - d) All "Top Wicket Taker" bets will be void if no wicket is taken by any bowler in that innings.
 - e) This rule excludes any Tournament or Series market as covered in <Section C, Para 10€5>
- 2) "Man of the Match/Player of the Match" bets placed on any player not in the starting 11 will be declared void. Bets on players who are selected but do not bat or bowl will be settled as losers. In the event of a tie, dead heat rules will apply as explained in <Section C, Para 10(a).1>.
- 3) "Next Man Out" & "First Batsman Dismissed" bets will be settled as void if either player retires due to injury or any other reason before the wicket falls or if there are no further wickets. Both named batsmen must be batting at the fall of the nominated wicket for bets to stand.
- 4) "Most Runs" (2-way & 3-way) matchups, require that both/all players reach the batting crease while a ball is bowled, though it is not necessary they face a ball nor must the quoted players have batted together, otherwise bets will be void. In the event of a tie, if no draw price was offered, dead heat rules will apply as explained in <Section C, Para 10(a).1>.
- 5) "Most Wickets" (2-way & 3-way) matchups, require that both/all players bowl at least 1 ball for bets to stand. In the event of a tie, if no draw price was offered, dead heat rules will apply as explained in <Section C, Para 10(a).1>.
- 6) "Player Performance" bets placed on any player not in the starting 11 will be declared void. Settlement is based on the following points based scoring system:
 - 1 point per run scored (batsman only);
 - 10 points per catch taken (fielder or wicket keeper only);
 - 20 points per wicket (bowler only);
 - 25 points per stumping (wicket keeper only).

Additionally, for all limited overs matches, all bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the standard scheduled number of overs in a Twenty 20 match or any other limited overs match. Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

7) For “Player to take 5 or more Wickets/Player’s Total Wickets/Player to take a wicket” bets placed on any player not in the starting 11 will be declared void. Bets will also be void if the player does not bowl a ball.

8) “Player to take make a Duck” (Yes/No) bets require that the player reaches the batting crease while a ball is bowled, though it is not necessary they face a ball.

9) For “Player to score Fastest 50/Century” betting, settlement is based on the least number of balls faced to reach the milestone (either 50 runs or 100 runs). In the event of a tie, dead heat rules will apply as explained in <Section C, Para 10(a).1>.

10) For “Race to X Runs” bets, both players must open the batting for bets to stand.

11) “Player’s Total Runs/Player’s Total 4s/Player’s Total 6s” (Over/Under) betting requires that the player reach the batting crease while a ball is bowled, though it is not necessary they face a ball. In cases where a batsman’s innings is ended by weather or bad light, all bets where a result has not been determined will be declared void. A result is deemed to have been determined if a batsman has passed the run total at which the bet was accepted, has been dismissed or an innings completed/declaration made. For example, if a Batsman’s score stands at 50 ‘Not-Out’ when a game or innings is terminated due to bad light or rain, all bets on 50.5 runs will be voided unless the game has reached its natural conclusion. However, all bets on Over 49.5 Runs will be considered as winning while bets on Under 49.5 Runs will be settled as losing. Should a batsman retire due to injury or any other reason, his score at the end of his team’s innings will be considered as the result for that bet. Additionally, for all limited overs matches, all bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the standard scheduled number of overs in a Twenty 20 match or any other limited overs match. Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

12) “Player to Score 50/Half Century” (Yes/No) betting requires that the player reach the batting crease while a ball is bowled, though it is not necessary that they face a ball. A player is deemed to have scored 50 or a ‘Half century’ once their score is 50 or more runs regardless of whether the player scores a century or more. In cases where a batsman’s innings is ended by weather or bad light, all bets where a result has not been determined will be declared void, unless the game has reached a natural conclusion. Should a batsman retire due to injury or any other reason, his score at the end of his team’s innings will be considered as the result for that bet. Additionally, for all limited overs matches, should the intervention of rain (or any other delay) result in the number of overs being reduced from those initially scheduled at the time the bet was accepted, then all open (player to score 50) bets will be declared void granted that the reduction is 10% or more of those scheduled. If the reduction is less than 10% of the scheduled overs at the time the bet was accepted, then bets will stand. If a team innings is 10 overs or less, then any reduction in overs will void bets. Should the outcome of such offers be already decided before the interruption and no further play could possibly change the outcome of such bets, then these will be settled accordingly.

13) “Player to Score 100/Century/200/Double Century” (Yes/No) betting requires that the player reach the batting crease while a ball is bowled, though not necessarily facing a ball. A player is deemed to have scored 100 or a ‘Century’ once their score is 100 or more runs regardless of whether the player scores a double century or more. Similarly, a player is deemed to have scored 200 or a “Double Century” once their score is 200 or more runs. In cases where a batsman’s innings is ended by weather or bad light, all bets where a result has not been determined will be declared void. Should a batsman retire due to injury or any other reason, his score at the end of his team’s innings will be considered as the result for that bet. Additionally, for all limited overs matches, should the intervention of rain (or any other delay) result in the number of overs being reduced from those initially scheduled at the time the bet was accepted, then all open (player to score

100/200) bets will be declared void granted that the reduction is 10% or more of those scheduled. If the reduction is less than 10% of the scheduled overs at the time the bet was accepted, then bets will stand. If a team innings is 10 overs or less, then any reduction in overs will void bets. Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

c. Limited Overs Cricket

1) Should a match be transferred to a 'reserve' day, all bets will remain valid as long as the game commences within 48hrs of the original, scheduled start time.

2) Match odds (head to head) betting pays on the official result. In the event of a tie, dead heat rules as explained in Clause 1 of the General Cricket Rules will apply unless a subsequent tiebreaker method is used to determine the winner (e.g. super over, bowl-off), in which case the outcome will be settled on the result of this method. Should the match be declared a 'no-result' all bets are void.

3) If any 'Super Over' or tie-breaker is required; any runs, wickets or any other stat that may occur in the super over/tie breaker do not count towards any betting market (except match result) including player bet offers & team totals (e.g. Top batsman/bowler, player runs, total 6's, to take at least X wickets). This rule does not apply to specific bet offers relating to 'Super Overs' (e.g. Super Over Total Runs).

4) For "Match Handicap / Winning Margin" betting, settlement will depend on whether the winning team bats 1st or 2nd. If the team batting 1st wins, then the runs handicap will be used for settlement. If the team batting 2nd wins then the wickets handicap will be used for settlement. All bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the standard scheduled number of overs in a Twenty 20 match or any other limited overs match.

5) For "Highest 1st 6/15 Overs" all bets will be declared as void should the number of overs in the match be reduced due to weather (or any other reason) from the scheduled number of overs at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

In the event of a tie, if no draw price was offered, dead heat rules as explained in Clause 1 of the General Cricket Rules will apply.

6) "Highest Total 1st X Overs" bets will be void should the intervention of rain (or any other delay) result in the number of overs in the match being reduced from those initially scheduled at the time the bet was accepted. Should the outcome of such offers be already decided before the interruption and no further play could possibly change the outcome of such bets, then these will be settled accordingly.

7) "Highest Opening Partnership" requires that both sides complete their opening partnerships with the exception of those situations where an outcome has already been determined. An opening partnership is considered to have begun once the first ball is bowled in a team innings, and lasts until the fall of 1st wicket or, should no 1st wicket fall, the innings reaching its natural conclusion. In the event of a tie, if no draw price was offered, dead heat rules as explained in Clause 1 of the General Cricket Rules will apply. Additionally, all (highest opening partnership) bets will be declared as void should the number of overs in the match be reduced due to weather (or any other reason) from the scheduled number of overs at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

8) In “Fall of Next Wicket” & “Opening Partnership” (Over/Under) betting, should either batsman retire due to injury or any other reason before a result has been determined all bets placed before the retirement will be declared void; bets taken after the first ball of the new partnership will stand. A result is deemed to have been determined if the partnership total has passed the run total at which the bet was accepted. If a team reaches their target, the total achieved by the batting team will be the result of the market. If a partnership is disrupted due to weather all bets will stand, unless there is no further play in the match. In such case all bets where a result has not been determined will be declared void.

In relation to the over number at the fall of next wicket, any quoted half refers to the whole over number not the specific balls bowled in each over (e.g. over/under 5.5 refers to either ‘any delivery in over 5 & earlier’ or ‘any delivery in over 6 & later’).

Additionally, all (F.O.W) bets will be declared as void should the number of overs in the match be reduced due to weather (or any other reason) from the scheduled number of overs at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

9) For “Total Runs – Innings X” (Over/Under) (e.g. Total Team Runs) betting, all bets will be declared as void should the number of overs in the match be reduced due to weather (or any other reason) from the scheduled number of overs at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly. For the avoidance of doubt: Any bets taken after the number of overs has been reduced will stand unless there is a further reduction.

10) For “Total Runs – Innings X, Overs X-X” (Over/Under) (e.g. Total Runs – Home Team, Overs 1-15) betting, all bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the scheduled number of overs in the match at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers have already been decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly. For the avoidance of doubt: Any bets taken after the number of overs has been reduced will stand unless there is a further reduction.

11) For “Total 4s/6s/Boundaries/Wickets” (Over/Under) betting, all bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the scheduled number of overs in the match at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers have already been decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

Leg-bye and byes that reach/pass the boundary do not count towards total 4s/6s. Overthrows awarded to the batsman do count. Wides that reach the boundary are not counted. No-balls that reach the boundary off the bat and are awarded to the batsman will be counted.

12) For “Most Fours/Sixes/Wides/Run-outs/Boundaries/Ducks/Extras” betting, should the intervention of rain (or any other delay) result in the number of overs being reduced from those initially scheduled at the time the bet was accepted, then all open (Most ‘X’) bets will be declared void granted that the reduction is 10% or more of those scheduled. If the reduction is less than 10% of the scheduled overs at the time the bet was accepted, then bets will stand. If a team innings is 10 overs or less, then any reduction in overs will void (most ‘x’) bets. Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly. Leg-bye and byes that reach/pass the boundary do not count towards total 4s/6s.

In the event of a tie, if no draw price was offered, dead heat rules as explained in Clause 1 of the General Cricket Rules will apply.

13) For “Total Wides/Run-outs/Ducks/Extras/Stumpings” (Over/Under) betting, all bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the scheduled number of overs in the match at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers have already been decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly. For wides and extras, settlement will include the runs scored from wides and not just the number of wides bowled.

14) For “Highest Individual Score”, all bets will be declared as void should the number of overs in the match be reduced due to weather (or any other reason) from the standard scheduled number of overs in a Twenty 20 match or any other limited overs match. Should the outcome of such offers be already decided before the interruption then these will be settled accordingly.

15) For “Team of Top Run Scorer” betting, should the intervention of rain (or any other delay) result in the number of overs being reduced from those initially scheduled at the time the bet was accepted, then all open (team of top run scorer) bets will be declared void granted that the reduction is 10% or more of those scheduled. If the reduction is less than 10% of the scheduled overs at the time the bet was accepted, then bets will stand. If a team innings is 10 overs or less, then any reduction in overs will void bets. Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly. In the event of a tie, if no draw price was offered, dead heat rules as explained in Clause 1 of the General Cricket Rules will apply.

16) For “Fifty/Century in Match” (Yes/No) betting, should the intervention of rain (or any other delay) result in the number of overs being reduced from those initially scheduled at the time the bet was accepted, then all open (fifty/century in match) bets will be declared void granted that the reduction is 10% or more of those scheduled. If the reduction is less than 10% of the scheduled overs at the time the bet was accepted, then bets will stand. If a team innings is 10 overs or less, then any reduction in overs will void (Fifty/Century in Match) bets. Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

17) For “Highest Total Runs in an Over/Maximum Runs in an Over” (Over/Under) bets will be settled on the greatest number of runs (including extras) scored in any one over of either innings in the match. All bets will be declared as void should the number of overs be reduced due to weather (or any other reason) from the scheduled number of overs at the time the bet was accepted (whether standard or already reduced). Should the outcome of such offers be already decided before the interruption and no further play would possibly change the outcome of such bets, then these will be settled accordingly.

d. Test Matches/First Class Matches /3, 4 or 5 day matches

1) If a match is officially abandoned (e.g. due to dangerous pitch conditions) then all undecided bets on the match are void.

2) For “Match Odds” betting in Test/First Class/3, 4 or 5 day matches, in the event of a tie (where both teams have completed two innings each and have the same score) bets on “Match Odds” will be void, with stakes being refunded.

3) For “Draw No Bet” betting, in the event of a draw or tie bets are void & therefore refunded.

4) For “Double Chance” betting, in the event of a tie bets will be void & therefore refunded.

5) For “Most Points” betting, offers will be settled based on who has the most points awarded for the match (e.g. Sheffield Shield). In the event of a tie, if no draw price was offered, dead heat rules as explained in <Section C, Para 10(a).1>.

6) “Highest Opening Partnership” bets require that both sides complete their opening partnerships with the exception of those situations where an outcome has already been determined. Unless otherwise stated, highest opening partnership refers to the first innings of each team only. In the event of a tie, if no draw price was offered, dead heat rules as explained in <Section C, Para 10(a).1>.

7) In “Fall of Next Wicket” & “Opening Partnership” (Over/Under) betting, should either batsman retire due to injury or any other reason before a result has been determined all bets will be declared void. A result is deemed to have been determined if the Innings total has passed the run total at which the bet was accepted. If a team declares or reaches their target, the total achieved by the batting team will be the result of the market. If a partnership is disrupted due to weather all bets will stand, unless there is no further play in the match. In such case all bets where a result has not been determined will be declared void. Extras and penalty runs awarded before the fall of wicket or during the partnership, according to the match scorecard, will be counted.

In relation to the over number at the fall of next wicket, any quoted half refers to the whole over number not the specific balls bowled in each over (e.g. over/under 5.5 refers to either ‘any delivery in over 5 & earlier’ or ‘any delivery in over 6 & later’).

8) For “Total Runs - Innings X” (Over/Under) (e.g. Total Team runs) betting, all bets will be void if 50 overs are not bowled, unless an innings has reached its natural conclusion, or is declared. If an innings is declared at any point bets will be settled on the declaration total. Extras and penalty runs awarded during the innings, according to the match scorecard, will be counted.

9) “Session Runs” betting requires 20 overs to be bowled in a session for bets to stand. Bets are settled on the total number of runs in the session regardless of which team scores the runs. Extras and penalty runs awarded during the session, according to the match scorecard, will be counted.

10) “Session Wickets” betting requires 20 overs to be bowled in a session for bets to stand. Bets are settled on the total number of wickets lost in the session regardless of which team loses them.

11) For any betting involving “Session”, the following definition of each session will apply to day matches.

- Day X, Session 1 (Start of play until Lunch is taken)
- Day X, Session 2 (Lunch until Tea is taken)
- Day X, Session 3 (Tea until stumps/close of play for the day)

The following definition of each session will apply to day/night matches.

- Day X, Session 1 (Start of play until tea is taken)
- Day X, Session 2 (Tea until dinner is taken)
- Day X, Session 3 (Dinner until stumps/close of play for the day)

12) For “Test Match Finish” betting, where a match finishes in a draw, the winner will be deemed as ‘Day 5, Session 3’. If a match is officially abandoned (e.g. due to dangerous pitch conditions) then all bets are void.

13) For "Team to Lead after First Innings" betting, both teams are required to be bowled out or declare their first innings for bets to stand. In the event of a tie, if no draw price was offered, dead heat rules as explained in <Section C, Para 10(a).1>.

14) "First Innings Century" offers require 50 overs to be bowled unless a result has already been determined or the innings has reached its natural conclusion (including innings declared).

15) For "Fifty/Century/Double Century in match" in either Test or First class matches, bets will be void in drawn matches where the number of overs bowled is less than 200, unless a result has already been determined.

16) For "Fifty/Century/Double Century in match" in 'Home/Away 1st Innings' of either Test or First class matches, bets will be void unless the Innings reaches its natural conclusion (including 'Innings declared') or a result has already been determined.

17) For "Fifty/Century/Double Century in match" in Either 1st Innings of either Test or First class matches, bets will be void unless both Innings reach their natural conclusion (including 'Innings declared') or a result has already been determined.

18) For "Fifty/Century/Double Century in match" in 'Home/Away 2nd Innings' of either Test or First class matches, bets will be void in case the number of overs bowled for that Innings is less than 50, unless a result has already been determined.

19) "Team of Top Run Scorer" betting will be settled of the top run scorer for either the 1st or 2nd innings of either team, i.e. the team of the highest individual run scorer in the match regardless of the overall match result. Bets will be void in drawn matches where the number of overs bowled is less than 200. In the event of a tie, if no draw price was offered, dead heat rules will apply as explained in <Section C, Para 10(a).1>.

e. Series/Tournament Betting

1) Should no draw odds be offered for a "Series Winner" bet and the series is drawn, all bets will be declared void, unless dead heat rule was specified (as explained in <Section C, Para 10(a).1>.

2) If a tournament is not completed but a winner or winners are declared by the governing body, bets are paid on the winner(s) as declared. Dead heat rules as explained in <Section C, Para 10(a).1> might apply. Should no winner be declared then all bets will be settled as void.

3) All tournament betting includes Finals/Playoffs, unless otherwise stated.

4) For "Series Score" (Correct Series Score) betting, if for any reason the number of matches in a series is changed and does not reflect the number envisaged in the offer then all bets will be declared void.

5) For "Top Series Run Scorer/Wicket Taker" & "Top Tournament Batsman/Bowler" betting, where a tie occurs dead heat rules will apply as explained in <Section C, Para 10(a).1>. No refunds will be issued on players not participating. At least one game must be completed in the tournament/series for bets to stand.

- 6) Bets referring to a particular player/teams' performances in a Series/Tournament will not take into account any statistics accumulated from warm-up matches.
- 7) For "Series Handicap" betting, all bets will be settled on the "series score" result not the runs scored in the series. If for any reason the number of matches in a series changes then all bets will be declared void.
- 8) For "To Win a Test in Series" & "Total Test Wins/Draws" betting, if for any reason the number of matches in a series changes then all bets will be declared void with the exception of those situations where an outcome has already been determined.

11. Curling

- 1) Settlement of all bets referring to Curling will be based on the result after eventual extra innings, unless specifically specified.

12. Cycling (Track & Road)

- 1) Settlement of offers will be based upon the rider/team achieving the highest position at the end of the stage/event.
- 2) The decisive factor in settling bets will be the highest placing in the specified event as listed by the official organization at the time of the podium presentation, disregarding subsequent disqualifications, changes to the official result, etc.
- 3) All "Head to Head" and "Over/Under" bets featuring the performance of one or more riders in an event/stage are considered valid given that all listed riders start the relative event/stage and at least one completes the said event/stage.
- 4) Bets referring to the outcome upon completion of the event require that the specified event is considered as completed in full and its result is declared, otherwise bets will be declared void, unless the result is already determined. In case the full number of stages for an event is not totally completed, or if the organizers decide to remove the result of certain stages from the computation of the official result, then the bets will be deemed valid granted that the number of the excluded stages does not exceed 25% of the pre-established number of stages (excluding prologue) at the beginning of the competition.
- 5) All bets will be deemed as valid provided that the Event, or the relative stage to which the bet refers to, is played within the same year, unless other arrangements have been agreed to.
- 6) Bets on performances in a particular stage stand regardless of any route modifications which the organizers might deem fit to consider and apply during the stage. Exception to this is the case where a stage which has particular characteristics (E.g.: a Mountains stage) is changed by the organizers, before the stage starts, into a stage which has other predominant characteristics (E.g.: Time Trial or low-lying stage). In such case bets which have been placed before the announcement of the change in stage concept will be declared void.

- 7) Unless otherwise specified, in a team/rider performance bet offer in a specific event (such as Total Stage wins by Team/Rider X in Tour Y) or "Head to Head" bet offers involving two riders/teams performances in specific events, occurrences happening in events which are given any of the following denominations will not count towards the settlement: Prologue, Team Time Trial.

13. Cyclo Cross

- 1) House Rules stated for Cycling apply where applicable.

14. Darts

- 1) All bets will remain valid as far as the match/offer is played within the tournament framework regardless of any changes in schedule, etc., unless other arrangements have been agreed.
- 2) "Match" bet offers are based on the general principle of tournament progress or tournament win, depending on which phase of the competition the match refers to. The player progressing to the next round or winning the tournament is to be considered the winner of the bet regardless of match duration, withdrawals, disqualifications, etc.
- 3) "Over/Under" offers on unfinished matches/events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers, will be settled based on the result achieved until the interruption. For the calculation of these settlements, the minimum amount of occurrences which should have been needed to bring the offer to the natural conclusion will be added as necessary depending on the number of legs which the match is scheduled for. Should this calculation produce a situation where no possible alterations could affect the outcome of the offer this will be settled as such. See examples from the Tennis section for reference.
- 4) "Handicap" offers require all scheduled sets to be completed for bets to stand except in those events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers which will be settled accordingly. See examples from the Tennis section for reference.
- 5) All "Correct Score", "Odd/Even" and those offers which refer to the winner of a particular period in the match (example "E.g. Player to win the first set" or "First Player to reach X Sets") require the relevant part of the match to be completed.
- 6) All types of offers not specified above require at least one set to be completed for bets to stand, except for those offers the outcome of which is already determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.
- 7) Offers combining a number of occurrences by a specific player within a match/event (example: King of the Oche, etc), require that all connotations related to the offer bet must be fully and unquestionably complied with. Should 1 or more parts of the offer end in a tie bets will be settled as LOST.

15. Soccer

- 1) First/Next Goal Scorer – The bet refers to a specific player being the scorer of the listed goal within the applicable timeframe, or else being the first scorer for his team (E.g. "First Goal Scorer– Team X)". Stakes will be refunded on players who do not take part in the match or else come on the field of play after the listed goal to which the bet refers to has been scored. Own goals do not count for the settlement of this offer. Should the goal to which the bet refers to be deemed as an own goal, the next player to score a goal which is not an own goal and conforms with the bet offer parameters will be deemed as the

winning outcome. In case no goals (or no further goals, as applicable) is/are scored which are not own goals and fulfil the remaining bet offer parameters, all bets will be considered lost, unless an applicable option has been listed within the offer.

- 2) Last Goal Scorer – The bet refers to a specific player being the scorer of the last goal either during a particular timeframe of the event (E.g. “Last goal in the match” or “Last goal in the 1st Half”), or else being the last scorer for his team (E.g. “Last Goal Scorer – Team X”). Stakes will be refunded only on players who do not take part in the match at all. In all other instances bets will remain valid, irrespective of the time of inclusion/substitution of the player. Own goals do not count for the settlement of this offer. Should the goal to which the bet refers to be deemed as an own goal, the previous player to score a goal which is not an own goal and conforms with the bet offer parameters will be deemed as the winning outcome. In case no goals (or no previous goals, as applicable) is/are scored which are not own goals and fulfil the remaining bet offer parameters, all bets will be considered lost.
- 3) "Scorecast" and "Matchcast" are bet offers where it is possible to bet simultaneously on a particular occurrence (e.g. First Goal Scorer) combined with another from the same, or related event (e.g. Correct Score in the match, or match outcome). Should the bet refer to First or Last Goal Scorer, House Rules as stated in paragraphs above will apply, when applicable. Stakes will be refunded on players who do not take part in the match at all. In all other instances bets will remain valid, irrespective of the time of inclusion/substitution of the player. Own goals do not count for the settlement of this offer.
- 4) Unless otherwise specified, or indicated in conjunction with the bet offer, all bets placed before match start related to whether a specific player(s) will manage to score any number of goals, require the listed player(s) to play from the start of the match to be valid. Similar type of bets placed after the relevant match has started will be settled as void should the listed player(s) not take any further part in the match for whatever reason after bet acceptance. Own goals will never count as a goal scored for any selected player.
- 5) Offers referring to individual player performances' in a single match (example: Total Goals Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Goals), require all listed individuals to play from the start of the match for bets to stand.
- 6) Offers referring to individual player performances' (example: Total Goals Scored by Player X during the World Cup) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most goals during the league), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.
- 7) All bets referring to aggregated Tournament Totals (such as Goals, Corners, etc.) will be settled based on official statistics by the governing association. Unless otherwise stated, cumulative amounts of such bets will include eventual prolongations (e.g. Extra Time) but not Penalty Shoot Outs.

- 8) Unless specifically stated, all bets referring to a particular team winning a number/selection of trophies in the same season will be based on the particular team's performance within the following competitions: the domestic league, the apparent equivalent of the respective FA Cup and League Cup as well as the Champions League or Europa League. Other trophies (e.g. domestic and European Super Cup, World Club Cup) do not count.
- 9) The "Domestic Double" is to be considered as the team's victory in the apparent equivalent of the respective domestic league and FA Cup.
- 10) Bets on whether a particular player(s) will manage to score from certain areas of the pitch (E.g. from outside the 'penalty box') will be settled based on the position of the ball at the time the shot was struck by the player, irrelevant of any further deflections which the ball trajectory might incur following the initial shot. For the sake of clarity, it is to be understood that the lines delineating the 'penalty box' are to be considered as an integral part of such area of the pitch. Thus, should a shot be struck with the ball hovering above, or touching, even partially, said lines, the shot will not be considered as having been effected from outside the box.
- 11) Bets on whether a particular player(s) will manage to hit the cross bar, goal post or any other part of the frame delineating the goal area will only be settled as having accomplished such feat if the shot does not result directly in a goal being awarded exactly after the ball hits a part of the goal frame. Settlement will only take into consideration shots aimed at the goal frame defended by the opponents of the listed player(s) team. Should a player have a shot which hits the post their team defends this will not be considered as having accomplished such feat.
- 12) During certain events [the Operator] might decide to offer for betting a reduced selection of participants (E.g. Any unlisted Team X player) or else a single participant as a representation of the whole squad (E.g. "Any Team X player"). In both cases for settlement purposes, all unlisted squad members are to be deemed as starters (and settled as such), including substitutes regardless whether they take part in the match or not.
- 13) Bets on the performance of players starting the match on the bench will be settled as void if the player is either listed in the starting XI or does not take part in the match at all.
- 14) On offers such as Next Goal Scorer, , Next Assist and Man of the Match, stakes will be refunded should the chosen player not take part in the match at all or had no possibility to accomplish such feat during the specified timeframe.
- 15) Bets on "Next Assist" for a particular goal will be settled as void should the governing association declare the specified goal as having been unassisted, the specified goal is an own goal and/or no more goals are scored in the match during the specified timeframe.
- 16) Bets referring to penalty kicks conversion and/or outcome will be settled according to the outcome occurred on the field of play as per the rules governing that specific scenario and in cases of penalty shoot-outs will remain valid regardless of the format employed by the governing association during the shoot-out. Bets stand in case the penalty is ordered to be re-taken and will be settled with the outcome achieved from the re-taken penalty.

As a general principle, settlement will be based on the concept that unless the penalty kick results in a goal being awarded (and settled accordingly), the first person/object/location (as applicable) which the ball initially touches after being kicked will be considered as the winning outcome, disregarding any other persons/objects the ball hits in its subsequent trajectory following any previous deflection, if any. The following examples are being issued as a general guideline on settlement:

"Goal" would be the winning outcome in case of the following scored penalties scenarios:

- Any penalty kick which ends up as a goal without it being deflected;
- Goalkeeper touches the penalty kick but ball ends up as goal;
- Penalty kick touches the post/crossbar before ending up in goal.

"Save" would be the winning outcome in case of the following missed penalties scenarios:

- Goalkeeper deflects the penalty kick to outside the goal frame;
- Goalkeeper deflects the penalty kick onto the post/crossbar.

"Woodwork" would be the winning outcome in case of the following missed penalties scenarios:

- 1) Penalty kick hits the post/crossbar before it is touched/saved by the goalkeeper;
- 2) Penalty kick hits the woodwork and ball goes outside the goal frame.

"Any other Miss" would be the winning outcome in case of any penalty kick which without any deflection either by the goalkeeper or by the post/crossbar ends up outside the goal frame:

Exception to the above scenarios would be in case of penalty shoot-outs, should the ball hit the post/crossbar, bounce on the goalkeeper and end in goal, such penalty will be considered as having been scored while should said situation occur during any other part of the match which is not a penalty shoot-out, the penalty taker would be considered as having missed to score and "hitting the post/crossbar" will be considered as the winning outcome.

- 17) Any reference to "Free Kicks" both when presented as a single outcome, as well as an occurrence will also take into consideration instances awarded for offsides and any other violation except those sanctioned with a penalty.
- 18) Offers referring to specific player(s) playing the whole match require the specified player(s) to start the match for bets to stand. For settlement purposes, bets will be settled as YES only if the specified player(s) is/are neither substituted nor sent off during Regular Time only. Eventual extra time does not count.

16. Golf

- 1) All bets will be deemed as valid as much as the Tournament, or the relative round to which the bet refers to, is played within the same sporting season and within 3 months from the last scheduled date (as per local course time), as issued by the governing association, irrespective of any time delays, unless other arrangements have been agreed to.
- 2) All bets referring to Tournament Performance, including but not limited to Winner, Place, Each-way, Winner without X, Group Betting, Top Nationality, Individual Final Position, etc., will be deemed valid as

long as the minimum number of holes, applicable to the offer, as per the rules of the governing association (E.g. 36 holes for European Tour sanctioned events and 54 holes for PGA Tour sanctioned events), have been completed by the eligible players, and an official result has been declared by the sanctioning body. Should the format of a tournament be changed so that it features less rounds/holes than originally scheduled, all bets accepted on such offers after the last shot of the last completed round will be declared void.

- 3) Bet offers already decided are considered as valid bets even though 36 holes are not played and/or an official result has not been issued by the organization.
- 4) Any result deriving from officially-sanctioned playoffs will count towards the settlement of Tournament offers only. Unless otherwise stated, offers referring to the performance within a specific round or hole will not take into account outcomes deriving from playoffs.
- 5) Bets on players who start the tournament but withdraw voluntarily or are disqualified will be settled as losing bets, unless the result of the offer which the bet refers to is already determined.
- 6) All bets placed on participants who do not compete at all will be refunded.
- 7) In future or outright bets which include a limited selection of participants, such as Top Nationality, Group Betting, Sixshooters, etc., the Operator reserves the right to apply Tattersalls Rule 4 on any non-starter. Should it be the case that all players listed in the offer "miss the cut", the player with the best position at the time "cut" was made will be deemed the winner. Dead Heat rules will apply except for cases where a play-off has determined a better finishing position, where applicable.
- 8) All "Head to Head" bet offers require all participants to start in the event/round to which the bet refers to.
- 9) In "Head to Head" bets featuring only two players, stakes will be refunded if both participants share the same finishing position and no draw option has been offered. In "Head to Head" bets featuring three players, should two or more participants share the same finishing position, stakes will be divided in accordance with <Section B, Para 5.19>.
- 10) Settlement of "Head to Head" bet offers involving the performance of two or more players (e.g. Best Finishing Position in the tournament) will be based upon the best finishing position/lowest score (as applicable) achieved in the relative event/round which the bet refers to.
- 11) Any reference to Make/Miss the "Cut" requires an official cut/exclusion effected by the organizers for bets to stand. In the case of tournaments where players are eliminated during more than one phase, settlement will be based on a whether the player has qualified or not following the first "Cut" made.
- 12) Disqualification/withdrawals by a player before the "Cut" is made, will result in the player being considered as having missed the "Cut". Disqualification/withdrawals subsequent to the "Cut" being made will be irrelevant towards the original settlement of the "Make the Cut" offers.
- 13) In "Head to Heads" based on the best finishing position in the tournament, in case one player misses the cut then the other player will be settled as the winner. If both participants fail to make the "Cut" the player with the lowest score at the "Cut" will be considered as the winner. Should both players fail to make the

"Cut" with the same score then the bet will be void. A player disqualified after the "Cut" has been made is deemed to have beaten a player who has failed to make the "Cut".

- 14) Any reference to "Majors" will be based on the tournaments for that particular season to which the PGA attributes said definition, irrespective of any venue, date, or any other changes.
- 15) Should play be stopped after a round has started and the governing association decide to cancel all action referring to that round and start from scratch or cancel altogether said round, then all bets placed after the start of that round on the Tournament outright, Leader After Round market and the Miss/Make the cut market will be void.
- 16) Bets referring to a specific participant placing within a predetermined position (example: Top 5/10/20/40) during a tournament, selection of tournaments or any particular classification will be settled as per "Dead Heat" rules should the participant tie for that particular position.
- 17) Offers related to a participant occupying a particular position on the Leader board at a specific time (example: Leader at End of Round X) will be settled in accordance with the result at the end of the specified round/timeframe. Dead Heat Rules will apply for any tied placings.
- 18) In tournaments where the "modified Stableford scoring" is used, bets will be settled on the points scored and not the strokes taken. Listed players must complete at least 1 hole for bets to stand, otherwise bets will be void.
- 19) Settlement of so-called "Action-betting" offers and similar, including but not limited to "Fairways/Greens in Regulation/Bunkers/Water Hazards", are settled on the exact location where the ball is deemed to have come to rest. Bets will be settled according to the Official Website of the Tour/event involved and should no information for such settlement be published then TV pictures will be used to determine the outcome. The following description and settlement rules are being provided for "Action-betting" offers:
 - Fairway in Regulation – Bet refers to a player's tee shot on a Par 4 or Par 5 hole being deemed to have come to rest on the cut piece of grass known as the "fairway";
 - Green in Regulation – Bet refers to a Player's approach shot being deemed to have come to rest on the cut piece of grass known as the "green" in the regulation number of strokes, which are to be understood as follows:
 - Regulation number of strokes for Par 3 holes: 1 Stroke*
 - Regulation number of strokes for Par 4 holes: 2 Strokes*
 - Regulation number of strokes for Par 5 holes: 3 Strokes*
 - Water Hazard on Hole – Bet refers to a Player's shot being deemed to have come to rest inside a Water Hazard or beyond the red boundary line of a Water Hazard and therefore within the Hazard.
 - Bunker on Hole – Bet refers to a Player's shot being deemed to have come to rest inside a Sand Bunker. Should a player require to stand within a Sand Bunker to play a shot that lay outside the Sand Bunker, this will NOT be deemed to have come to rest in a Sand Bunker.

- Nearest the Pin in Regulation – Bet refers to the Player who hits it the closest to the Pin with their regulation stroke. Ball must come to rest on the Green to count. Should both players miss the Green in Regulation, then bets will be void.

Regulation number of strokes for Par 3 holes: 1 Stroke

Regulation number of strokes for Par 4 holes: 2 Strokes

Regulation number of strokes for Par 5 holes: 3 Strokes

- 20) “Dead heat” rules will apply on “Winner without X/named player(s) offers” should 2 or more participants share applicable positions. Bets void should the named players not take part in the competition.
- 21) For “Winning Margin” bets at least 36 holes of the tournament must be played for bets to stand.
- 22) In “Straight Forecast” offers, the selected participants must end the tournament in 1st and 2nd place in the order they have been listed. Dead-heat rules will apply in case of any ties. Both listed players must tee off at least once more after bet acceptance for bets to stand.
- 23) “Winning score” bets require all scheduled holes in the Tournament to be completed. Any reduction in number of holes will result in the voiding of the offer.
- 24) For “Hole in One during the Tournament” at least 36 holes of the tournament must be played for bets to stand unless the outcome has already been determined and in such case will be settled accordingly. For “Hole in One during Round X” the full round must be completed by all players for bets to stand unless the outcome has already been determined and in such case will be settled accordingly.
- 25) Bets referring to a specific player being the “Wire to Wire Winner” require that the listed individual is leading the Leaderboard (including any eventual ties) at the end of each and all scheduled rounds of the tournament. Any reduction in scheduled holes/rounds will render the bets void.
- 26) “Winner to Birdie/Par/Bogey the 72nd Hole” refers to the eventual winner of the Tournament’s performance on their 18th Hole in Round 4. Bets void should there be any reduction in scheduled holes/rounds of the Tournament. In situations where play is by “Shotgun Start” in Round 4, bets will be made void.
- 27) “Winner to play in the Final Round Grouping” refers to whether the eventual tournament winner will be emanating from the 2-ball or 3-ball pairings that are scheduled to tee off last as per the tee times issued by the official organization.

17. Handball

- 1) Offers referring to individual player performances' in a single match (example: Total Points Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Points), require all listed individuals to be an active participant in the applicable match for bets to stand.

- 2) All bets referring to aggregated Tournament Totals will be settled based on official statistics by the governing association. Unless otherwise stated, cumulative amounts of such bets will include eventual prolongations (e.g. Extra Time) but not Penalty Shoot Outs.
- 3) Settlement of player related bets in a specific match will be based on the result after the end of the 2nd half (Regular Time), unless otherwise stated.
- 4) Offers referring to individual player performances' (example: Total Goals Scored by Player X during the World Cup) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most goals during the Regular Season), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.

18. Ice Hockey

- 1) Unless otherwise stated, markets will be settled with results and statistics at the end of eventual Over Time, Penalty Shoot-Outs or any other prolongations the relevant governing association employs.
- 2) Offers referring to individual player performances' in a single match (example: Total Goals Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Goals), require all listed individuals to be an active participant in the applicable match for bets to stand.
- 3) Settlement of player related and team markets (such as Goals, Assists, Points, Shots on Goal, etc) will be settled based on official statistics by the governing association. Unless otherwise stated, settlement of such bets will include eventual prolongations (e.g. Over Time) but not Penalty Shoot Outs.
- 4) For the purpose of settlement, "Over/Under" bets referring to Total Goals Scored in the match including any eventual goals scored in Overtime and Penalty Shootouts, will be settled by counting as only "1" the goals scored by either team during any number of Overtimes and eventual Penalty Shoot-Outs. The following examples can be used for consideration:
 - Example 1 - Over/Under (Regular Time): Match ends 2-2 at the end of the 3rd period. Total Goals will be settled as 2-2 (4 goals in total).
 - Example 2 - Over/Under (Including OT and Penalty Shootout): Match ends 2-2 at the end of the 3rd period and Team A scores in OT. Total Goals will be settled as 3-2 (5 goals in total).
 - Example 3 - Over/Under (Including OT and Penalty Shootout): Match ends 2-2 at the end of the 3rd period. OT ends 0-0 while during the Penalty Shootout Team A scores 1 and Team B scores 2. Total Goals will be settled as 2-3 (5goals in total).
- 5) All NHL and NCAA 'match' offers will only be considered valid should there be less than 5 minutes of scheduled play left in the 3rd Period. Exception will be done for those the outcome of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.

- 6) Unless specifically stated or implied within the offer, all “match” bets on Ice Hockey are determined on the basis of the result at the end of Regular Time (ie. end of 3rd Period).
- 7) Unless specifically stated or implied in the offer characteristics, settlement of Season bets will be based as per the classifications, definitions and tie-breaking rules as per NHL.com, or the official website of the competition (as applicable).
- 8) Season bets, regardless whether these include outcomes obtained during Playoffs or otherwise, as well as offers referring to particular teams or player performances will remain valid irrespective of eventual player trades, team movements or name changes during any point in the season.
- 9) Offers referring to individual player performances' (example: Total Goals Scored by Player X during the Playoffs) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most points during the Regular Season), require that all listed individuals must be an active participant in at least one more matchfixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.
- 10) Player props and other stats-based offers will be settled according to the official match reports as published after the game by the organizing association.

19. Mixed Martial Arts

- 1) All offers will be settled according to the official result of the relevant governing body immediately as declared by the ring announcer at the end of the fight. No amendments made to the official result after being first announced will be taken into consideration except for those which the official organization effects to rectify clear cases of human errors by the ring announcer.
- 2) Unless clearly specified that the fights are unconfirmed, bets are only valid should the fight take place on the card/date it was announced for irrespective of any change in venue/location. Bets will be settled as void should there be any official announcement by the organizing body of a date postponement, re-scheduling to a different card or change in fighters even if said match ends up taking place as originally announced.
- 3) the instances as detailed in <Section C, Para 33, Clause 4>, addition or removal of title stipulations (example: a match initially announced as a non-title match gets changed into a title match) or changes in weight classes as well as either/both of the fighters fail to make the pre-established weight, will not result in the voiding of the offers as much as the fight takes place on the card it was announced for.
- 4) If for any reason, the number of scheduled rounds in a fight is changed between the time of bet acceptance and the actual fight, offers which make specific reference to rounds, such as "Round

betting", "Group of Rounds", "Over/Under", "Method of Victory" and "To go the distance", or other offers which would be effected by such change, will be declared void.

- 5) For settlement purposes, in case the fight is interrupted for any reason in between rounds, e.g. retirement before the start of a round, disqualification, failure to answer the bell, the fight will be deemed to have finished at the end of the previous round.
- 6) Offers on fights declared as a "No Contest" or where neither fighter is declared as the only winner of the fight, will be settled as void, except in cases where such outcome was offered for betting purposes or for those offers the outcome of which has been decided prior to the decision and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.
- 7) The following descriptions are to be considered as the applicable outcomes for the different scenarios:
 - "Finish": A win by KO (Knockout), TKO (Technical Knockout), DQ (Disqualification), Submission, 'throwing of the towel' from either fighter's corner, any referee stoppage which declares either fighter as the only winner of the fight;
 - "Points/Decision": Any win based on the judges' scorecards;
 - "Unanimous decision": A decision where all judges declare the same fighter as the winner;
 - "Majority decision": A decision where the majority of judges declare the same fighter as the winner while the minority of the judges declare the fight as a draw;
 - "Split decision": A decision where the majority of judges declare a particular fighter as the winner while the minority of the judges declare the other fighter as the winner;
 - "Majority draw": A decision where the majority of judges declare the fight as a draw while the minority of the judges declare a particular fighter as the winner;
 - "Split draw": A decision where each of the judges' scorecards declare a different outcome of the fight and no outcome prevails over the other.
- 8) A fight will only be considered as having gone "the distance" only if a points/judges' decision is awarded after the full duration of all scheduled rounds has been completed. Any scenario where a points/judges' decision is awarded before the full number of scheduled rounds is completed (E.g. fight is interrupted earlier due to a clash of heads), will not be considered as having gone "the distance" and the fight will be considered as having ended at the time/round in which the fight was stopped and settled accordingly. Fights ending with a points/judges' decision before the full duration of all scheduled rounds has been completed and/or fights declared as "No contest" will have the "Method of Decision" offer settled as void unless an applicable outcome has been made available for betting.
- 9) In offers where a draw/tie is possible and odds have not been offered for such outcome, bets will be settled as void should the official result be declared as such. For settlement purposes, fights the outcome of which is declared as either a "Majority draw" or a "Split draw" are to be considered as a drawn/tied outcome and offers will be settled accordingly.
- 10) Bets referring to round/fight duration represents the actual time passed in the round/fight, as applicable, depending on the scheduled round/fight duration. For example, a bet on Over 4.5 Total Rounds will be settled as Over once two minutes and 30 seconds in the 5th Round has passed.
- 11) Settlement of statistics-based offers such as "Fighter to have most takedowns" or "Fighter to have most significant strikes" will be settled based on the results issued by the governing association or its

recognized official partner for such statistics. Settlement will be based according to the definition with which the official governing body issues said statistics. Unless backed by un-contradictory evidence, [the Operator] will not acknowledge any complaints which derive from a personal interpretation of such terms. In cases where both fighters are declared as having accomplished the same result and said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.

- 12) Markets which confront or tally different fights from the same card such as "Total KOs/TKOs on the card" or "Total matches to end by decision on the card" will indicate the number of fights required to take place on a card, or list specifically the section of the card the bet relates to. Bets will remain valid should any applicable fight be cancelled yet the number of fights on the card or the applicable specific section of it remain the same (example: re-booking, replacement fighter or undercard/preliminary matches being pushed to the main card). Should for whatever reason the listed number of fights not take place during the card or the specific section of it for which the bet refers to, bets will be settled as void.

20. Motor Sports

- 1) This section is valid for all sports related to Motor Racing, such as: Formula One, A1 GP, CART, Indy Car, NASCAR, Circuit Racing, Touring Cars, DTM, Endurance, Rally, Rally-cross, Motorcycling, Superbike.
- 2) Bets are settled according to the publication of live timing and classification as shown on TV at the time of podium presentations, or at the end of the session/race/event (as applicable). Should the information required for the settling of the offer be missing/not shown and/or incomplete, the first official information on the official site will be deemed binding, regardless of subsequent promotions, demotions, appeals and/or penalties inflicted after the termination of the session/race which the bet refers to.
- 3) Events being shortened due to weather conditions or other situations but are deemed official by the governing association will be settled accordingly, regardless of any changes which said associations might make due to the incompleteness of the race.
- 4) Should an event/race/session/lap/heat be restarted from the beginning, bets will stand and will be settled according to the result issued after the restart, except for those bets the outcome of which has already been determined.
- 5) For settlement purposes, a driver/rider who has taken part in an officially-sanctioned practice or qualification session is considered to have taken part in the event, regardless of his eventual participation in the actual race.
- 6) In "Head to Head" bets all listed participants must take part in the session to which the bet refers to for bets to stand, irrespective of whether a driver manages to get an official time.
- 7) In "Future", "Outright" or "Place" bets, no refunds will apply on those participants who do not take part for any reason, for the session/event/championship to which the offer refers to.
- 8) Settlement for any offer with reference to "Race completion" will be based on official regulations as issued by the governing association.

- 9) A "Head to Head" bet where both drivers/riders fail to complete the race is determined on the basis of the most laps completed. In case the participants fail to complete the race and are recorded for the same number of laps, the bet is declared void, except in cases of Rally where at least one of the listed participants must complete the event, otherwise the bets will be declared void.
- 10) Time penalties inflicted by the governing Association during the qualifying session(s) will count. Other grid demotions/promotions are disregarded.
- 11) A Race is considered to have started when the warm-up lap starts (where applicable), thus all drivers/riders taking part in the warm-up lap are deemed to have started. In case of a participant whose start is delayed, or starts the race from the pit lane, the participant is also deemed to have taken part.
- 12) Settlement of seasonal markets will take into account the classification issued exactly after the completion of the last race of the season including any decisions taken by the organizing association during the season, given that said decision is issued before the last race of the season. Any decision (even on appeal) taken after the end of the last stipulated race is deemed as irrelevant.
- 13) All bets which make reference to teams' performances will stand regardless of any driver/rider changes.
- 14) Bets will stand regardless of any schedule/location/circuit changes as far as the race/event is held within the same year/season, irrespective of any time delays, calendar order, etc., except for those bets placed after 00:00CET of the Monday of the week for which the race/event is scheduled which will be refunded should the race/event/session that the offer refers to not be held within 7 days of the scheduled date at the time the bet was placed.
- 15) Bets referring to specific teams' performance during the race require the initially stipulated number of vehicles from each team to start the race for bets to stand, otherwise they will be declared void (e.g. in Formula 1, two cars from each team should start the race).
- 16) Settlement of bets referring to the inclusion of the "Safety Car" will not take into account those occurrences in which the actual race starts behind the "Safety Car".
- 17) Settlement of offers on the first driver/car to retire will be based on the actual lap in which the driver is considered to have withdrawn from the race. Thus if two or more drivers retire during the same lap bets will be settled in accordance with *<Section B, Para 5, Clause 14>*.
- 18) Bets on the First/Next Driver to retire during the race will include only the outcomes deriving after the official start of the race. Any retirements/withdrawals previous to the actual start of the GP (including those during the warm-up lap) will not be considered for settlement purposes.

21. Rugby League

- 1) Unless otherwise stated, settlement of bets on Rugby League is determined on the basis of the result after the so called extra (over) time or Golden Point Rule, as applicable.

- 2) "Margin Betting" and "Half/Time Full Time" offers are settled with the outcome at the end of the 80 minutes play.
- 3) Certain competitions/events might have offers that are relevant to a specific period/match that can end in a draw, either at the end of the normal 80 minutes of play or even after eventual extra (over) time is played. In such cases bets are settled according to the so-called "dead-heat" rule where the payout would be calculated after the odds are divided and then multiplied by the stake, irrespective of whether the net payout is lower than the Customer's stake. Should such provision be in place it would be listed in conjunction with the bet offer.
- 4) Try Scorers (First/Last/Anytime/Team) – All bets include any potential extra (over) time. Any bets placed on players in the game day 17 stand regardless of the player's participation (or lack thereof) in the match. Stakes on players not included in game day 17 will be refunded.
- 5) Unless otherwise specified, offers referring to individual player performances' in a single match (example: Total Tries Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Tries), require all listed individuals to play from the start of the applicable match for bets to stand.
- 6) Offers referring to individual player performances' (example: Total Tries Scored by Player X during the World Cup) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most tries during the Regular Season), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void. Settlement of similar bets will be based on the result after potential over (extra) time, unless otherwise stated.
- 7) All bets stand, regardless of change of venue.

22. Rugby Union

- 1) Unless otherwise specified all bets referring to the match and team performances, etc. are settled in accordance with the result at the end of the 2nd half (after 80 minutes play).
- 2) Certain competitions/events might have offers that are relevant to a specific period/match that can end in a draw, either at the end of the normal 80 minutes of play or even after eventual extra (over) time is played. In such cases bets are settled according to the so-called "dead-heat" rule where the payout would be calculated after the odds are divided and then multiplied by the stake, irrespective of whether the net payout is lower than the Customer's stake. Should such provision be in place it would be listed in conjunction with the bet offer.
- 3) Try Scorers (First/Last/Anytime/Team) – All bets include any potential extra (over) time. Any bets placed on players in game day 22 stand regardless of the player's participation (or lack thereof) in the match. Stakes on players not included in game day 23 will be refunded.

- 4) Unless otherwise specified, offers referring to individual player performances' in a single match (example: Total Tries Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Tries), require all listed individuals to play from the start of the applicable match for bets to stand.
- 5) Offers referring to individual player performances' (example: Total Tries Scored by Player X during the World Cup) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most tries during the Regular Season), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void. Settlement of similar bets will be based on the result after potential over (extra) time, unless otherwise stated.
- 6) All bets stand, regardless of change of venue.

23. Snooker

- 1) All bets will remain valid as far as the match/offer is played within the tournament framework regardless of any changes in schedule, etc., unless other arrangements have been agreed.
- 2) "Match" bet offers are based on the general principle of tournament progress or tournament win, depending on which phase of the competition the match refers to. The player progressing to the next round or winning the tournament is to be considered the winner of the bet regardless of match duration, withdrawals, disqualifications, etc. These bets require at least one frame to be completed for bets to stand.
- 3) "Over/Under" offers on unfinished matches/events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers, will be settled based on the result achieved until the interruption has occurred. For the calculation of these settlements, the minimum amount of occurrences which should have been needed to bring the offer to the natural conclusion will be added as necessary depending on the number of frames which the match is scheduled for. Should this calculation produce a situation where no possible alterations could affect the outcome of the offer this will be settled as such. See examples from the Tennis section for reference.
- 4) "Handicap" offers require all scheduled frames to be completed for bets to stand except in those events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers which will be settled accordingly. See examples from the Tennis section for reference.
- 5) All "Correct Score", "Odd/Even" and those offers which refer to the winner of a particular period in the match (example "E.g. Player to win the first set" or "First Player to reach X Frames") require the relevant part of the match to be completed.

- 6) All types of offers not specified above require at least one frame to be completed for bets to stand, except for those offers the outcome of which is already determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.
- 7) In cases of a re-rack all pending bets on that specific frame will be settled as void and a new market will be opened. An exception will be done for those offers the outcome of which is already determined before the re-rack and any further continuation of play could not possibly produce a different outcome.

24. Squash

- 1) All House Rules stated for Tennis apply where applicable.

25. Speedway

- 1) All offers will be settled based on the official result declared by the governing association at the completion of the last scheduled heat. Subsequent promotions, demotions, appeals and/or penalties inflicted after the termination of the event which the bet refers to are disregarded.
- 2) "Moneyline" or "Match" bets between two teams/riders are settled according to the official result, regardless of the number of heats completed.
- 3) "Over/Under" offers on unfinished matches/events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers, will be settled based on the result achieved until the interruption. For the calculation of these settlements, the minimum amount of occurrences which should have been needed to bring the offer to the natural conclusion will be added as necessary depending on the number of sets which the match is scheduled for. Should this calculation produce a situation where no possible alterations could affect the outcome of the offer this will be settled as such. See examples from the tennis-section for reference.
- 4) "Spread" or "Handicap" offers require all scheduled heats to be completed for bets to stand except in those events the outcome of which is already determined before the interruption and/or any further continuance of play could not possibly produce a different outcome to said offers which will be settled accordingly. See examples from the tennis-section for reference.
- 5) All "Head to Head" and "Over/Under" bets featuring the performance of one or more riders in an event/heat are considered valid given that all listed riders take part in at least one heat for bets to stand.
- 6) Bets referring to a specific heat require the specific heat to be completed and all listed participants to take part in the particular heat for bets to stand.

26. Surfing

- 1) All bets stand, regardless of any postponement, change of venues, etc., granted that the event is held within the official waiting period as declared by the governing body.

- 2) Matchups referring to the performance of one or more surfers are considered valid given that all listed surfers start in the listed heat/event.
- 3) Certain competitions/events might have offers that are relevant to the performance in an event where two or more listed surfers are eliminated in the same stage. In this case bets would be settled according to the so-called "dead-heat" rule where the payout would be calculated after the odds are divided and then multiplied by the stake, irrespective of whether the net payout is lower than the Customer's stake. Should such provision be in place it would be listed in conjunction with the bet offer.

27. Swimming

- 1) Unless otherwise stated, all bets on Swimming are determined on the basis of the result after the final stage of that competition. If neither of the listed participants takes part in the final stage, all bets will be void, unless the governing association follows specific tie-breaking procedures, in which case, these will be deemed valid.
- 2) All bet offers will be settled based on the first official result being presented. However, [the Operator] will take into account and settle/re-settle accordingly, any changes to the official result issued within 24 hours after the event has taken place. For such eventuality to be considered, the protest must be attributable to incidents happening exclusively during the event, such as a lane infringement or an early start in a relay race, etc. No doping cases will be considered. The result available at the end of the aforementioned 24 hours will be deemed as binding regardless of any further protests, changes to the official result, etc.
- 3) If two or more participants take part in different heats during a competition, all Head-To-Head-offers between them will be considered void, unless there is a later stage in the competition that at least one of them qualifies for.
- 4) A participant who is disqualified due to the infringement of the start procedure (false start) will be deemed to have taken part in the event.

28. Tennis and Racket Sports (Badminton, Racketon, Squash & Table Tennis)

- 1) All bets will remain valid as far as the match/offer is played within the tournament framework regardless of any changes (either before or during the match), in conditions (indoor/outdoor) and/or surface types, unless other arrangements have been agreed.
- 2) "Match" bet offers are based on the general principle of tournament progress or tournament win, depending on which phase of the competition the match refers to. The player/team progressing to the next round or winning the tournament is to be considered as the winner of the bet regardless of withdrawals, disqualifications, etc. These bets require at least one set to be completed for bets to stand.
- 3) "Over/Under" and "Handicap" offers on unfinished matches the outcome of which is already determined before the interruption of play and/or where any further continuance of play could not possibly produce a different outcome to said offers, will be settled based on the result achieved until the interruption. For the calculation of these settlements, the minimum amount of occurrences which should have been needed to bring the offer to the natural conclusion will be added as necessary depending on the number of sets

which the match is scheduled for. Should this calculation produce a situation where no possible alterations could affect the outcome of the offer this will be settled as such. The following examples can be used for consideration:

- Example 1 - Over/Under: A retirement occurs in a match scheduled for three sets with the score 7-6, 4-4. The offers: "Total Games Set 2 – 9.5" (or any lines lower than that amount) & "Total Games Played in the Match – 22.5" (or any lines lower than that amount) will be settled with "Over" bets as winning and "Under" bets as losing. Bets on lines higher than that will be settled as void.
 - Example 2 - Handicap: A retirement occurs at the start of the 3rd set in a match scheduled for 5 sets with the score at 1-1. Bets on +2.5/-2.5 Sets will be settled as winners and losers respectively. Offers on any lines lower than that amount will be settled as void.
- 4) All "Correct Score" (namely Set Betting and Game Betting), "Odd/Even", and those offers which refer to the winner of a particular period in the match (example "Which player will win the first set?" and "Set 2 – Game 6: Winner" require the relevant part of the match to be completed.
 - 5) All type of offers not specified above require at least one set to be completed for bets to stand, except for those offers the outcome of which is already determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.
 - 6) In a Doubles match, all bets will be declared void if any of the stated players are being replaced.
 - 7) Any reference to "Grand Slams" will be based on the tournaments for that particular season to which the ITF attributes said definition, irrespective of any venue, date, or any other changes.
 - 8) Unless explicitly stated, all bets on Davis Cup matches will be voided in case it is decided that the match is played in any other format than "Best of 5 Sets", (e.g. Best of 3 Sets).
 - 9) Offers relative to the Davis Cup are offered with the explicit assumption that the particular match-up will form part of the so-called "rubbers" for the next available Singles session, which usually consists of two Singles matches per session. All bets will be cancelled on matches which are intended for the first or second rubber (usually Friday Singles matches) which had the listed participants changed, regardless of the fact that the same encounter could actually happen during other match-ups of the same tie/round.
 - 10) Results acquired in a "Pro Set" will be valid only for the following offers: "Match", "Set Handicap", "Set Betting" and "Total Sets". All other types of offers will be settled as void, with the exception of offers the outcome of which is already determined.
 - 11) As a general rule "tie-breaks" are always considered as 1 game only, regardless of the number of points needed to win or whatever the format of the "tie-break". The following tie-break scenarios will be settled as follows:
 - "Match tie-break": Normally played instead of the decisive set when both participants have won the same number of sets. For settlement purposes, this is considered as a full set as well as a game and counted accordingly. However, it will not be considered as a tie-break for the settlement of the relevant offers;
 - "Tiebreak at 6-6 in a set, first to 7 points": For settlement purposes, this is considered to be 1 game and counted accordingly as well as a tie-break for the settlement of the relevant offers;
 - "Tiebreak at 6-6 in a set, first to 10 points": For settlement purposes, this is considered to be 1 game and counted accordingly as well as a tie-break for the settlement of the relevant offers;

- "Tiebreak at 12-12 in a set, first to 7 points": For settlement purposes, this is considered to be 1 game and counted accordingly as well as a tie-break for the settlement of the relevant offers;
- "Tiebreak at 3-3 in a set, first to 7 points" (aka Fast 4 format): For settlement purposes, this is considered to be 1 game and counted accordingly as well as a tie-break for the settlement of the relevant offers;
- "Tiebreak Tens": A match which consists solely of a tie-break with the winning participant being the one to first reach 10 points and lead by a margin of 2. This is considered both as a tie-break and as a full match for the settlement of the relevant offers.

Should any match include a tie-break format not listed above, offers will be settled according to the definitions as described by the ITF, or in absentia, the closest in principle to the examples listed above.

- 12) Win/Place and Each-Way bets referring to the Tournament Winner placed between the time of the first publication of the main draw by the organizing association and the start of the competition, will be refunded should the listed participant not take any further part in the Tournament. Exception will be done for any participants still involved in the Qualifying stages as these will be considered as active participants.

29. Volleyball

- 1) Any points tallied during the so called "Golden Set" will not count for the settlement of the offers relating to that particular match, with the exception of any bets referring to tournament progression and Tournament Totals.
- 2) Settlement of player-related bets in match/event/tournament will be based on the result after potential over (extra time, unless otherwise stated).
- 3) Offers referring to individual player performances' in a single match (example: Total Points Scored by Player X) or confronting performances from 2 individual players during the course of a match (example: Which of Player X or Player Y will score most Points), require all listed individuals to be an active participant in the applicable match for bets to stand.
- 4) "Over/Under" and "Handicap" offers on unfinished matches the outcome of which is already determined before the interruption of play and/or where any further continuance of play could not possibly produce a different outcome to said offers, will be settled based on the result achieved until the interruption. For the calculation of these settlements, the minimum amount of occurrences which should have been needed to bring the offer to the natural conclusion will be added as necessary depending on the number of sets which the match is scheduled for. Should this calculation produce a situation where no possible alterations could affect the outcome of the offer, this will be settled as such. See examples from the tennis-section for reference.
- 5) All "Correct Score" offers, "Odd/Even", and those offers which refer to the winner of particular period/timeframe in the match (example "Which team will win the 1st set?" and "Set 2 – Race to 15 points" require the relevant part of the match to be completed.

- 6) All type of offers not specified above require at least one set to be completed for bets to stand, except for those offers the outcome of which is already determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.
- 7) Offers referring to individual player performances' (example: Total Points Scored by Player X during the World Championship) or confronting performances from 2 individual players over a particular period/tournament/season (example: Which of Player X or Player Y will score most points during the Regular Season), require that all listed individuals must be an active participant in at least one more fixture applicable for the offer after bet acceptance for bets to stand. Bets placed after any news which can even potentially reduce the number of fixtures any listed player is eligible for within the competition (example: injury/transfer/trade news); thus altering the odds even just theoretically in favour of any particular outcome without said odds having been adjusted to reflect the current state of the bet, will be declared void.

30. Winter Sports

- 1) This section is valid for the following sports: Alpine Skiing, Biathlon, Cross Country Skiing, Freestyle, Nordic Combined, Short Track, Ski Jumping, Snowboard & Speed Skating.
- 2) Results from a competition will be deemed valid if it is declared as a valid competition for the relevant category, by the governing association for that sport. This applies in case of an event being shortened, such as only consisting of one run/jump instead of two, or an event being moved to another venue.
- 3) In cases of abandoned/uncompleted events, all those offers the outcome of which is already determined before the interruption of play and any further continuation of play could not possibly produce a different outcome are deemed valid and will be settled accordingly.
- 4) All offers will be settled as void if the original/stated format of an event is completely changed, like the size of hill in Ski Jumping, style in Cross Country Skiing, etc.
- 5) [the Operator] reserves the right to apply Tattersalls Rule 4 in case of a non-starter in a "Group Betting" ("Best of X") offer.
- 6) Offers related to specific Winter Sports events (excluding for example bets referring to Overall classifications, Olympic, World and Continental competitions), are offered with the explicit assumption that the particular event will be the next event held in that particular sports/discipline. Should the specific event be moved for any reason whatsoever and an exactly similar event for that sports/discipline is held in the same location starting in not more than 72 hours, the bets will be valid for the next scheduled event in that sports/discipline. Thus, if for example two separate races from the same sports/discipline are scheduled for Friday and Saturday and the Friday competition is moved to Saturday or Sunday, the bets on the Friday competition will be settled in accordance with the next scheduled event, in this case Saturday's events. In cases where just 1 event is scheduled in that sports/discipline and the starting time is moved less than 72 hours, bets will remain valid and will be settled accordingly. Should no event with the same connotations be held in the 72 hour period after the initially scheduled time, bets will be settled as void.

- 7) In a "Head to Head" between two or three participants, at least one of the listed participants must complete the final run/stage/jump which the bet refers to, for bets to be considered valid. Such provision is not applicable for Cross-country Sprint events which include different elimination stages as well as Ski Jumping. In such cases, settlement will be based on the official classification irrespective of whether any of the listed participants completes the final run/stage/jump.

31. Other (Non Sport/Special Bets)

- 1) The conditions stated in this section refer to all offers which would not be reasonably classified under the different sports categories (Ex. TV Programs, Awards & Prizes, Beauty Contests, Entertainment and similar). Whenever applicable, and unless otherwise stated in this section or in the offer, settlement of these offers will be based on the [the Operator] Rules under <Section B, Para 5>.
- 2) Unless otherwise specified below or in conjunction with the bet offer, all bets which fall under this section are valid until a result is officially declared regardless of any delays in the announcement, extra voting rounds, etc. which would be needed for the outcome to be announced.
- 3) All open offers involving participants who withdraw/have been evicted from TV shows (either departing voluntarily or following an organiser's decision), will be settled as lost. Should the same participant re-enter the same competition at a later date, he/she will be treated as a new contestant thus previous bets will be settled as lost.
- 4) Bets referring to the removal of a participant are only valid for the next scheduled show. Any changes to the methods of eviction, amount and/or line-up of participants eliminated during the same program, or any other factors which were not reasonably expected will result in the bets referring to "Next eviction" or "Next Elimination" to be voided.
- 5) In the event of the show terminating before an official winner is declared, bets will be settled as a tie (i.e. dead heat) between the contestants who have not been eliminated. Win/Place bets on contestants who have been already eliminated will be settled as lost.
- 6) All offers pursuant to this section will require approval from the LGCB prior to being offered to the public.

32. The Sportsbook at L'Auberge Specific Wagers (Exclusives)

Unless otherwise stated in the bet offer, all individual events of games included in a wager as described below, will be settled in accordance with these House Rules. Unless listed differently in conjunction with the bet offer, all The Sportsbook at L'Auberge Specific Wagers, Exclusives or Bet with The Sportsbook at L'Auberge wagers should be considered valid for the result at the end of any overtime or extra time. If an event included in a wager below would be settled as void in its individual capacity, it will be deemed cancelled or void for purposes of the The Sportsbook at L'Auberge Specific Wager it is a part of.

Pre-Packaged Parlays

1. Customers will be presented the option of wagering on a Pre-Packaged Parlay of event results.

2. Should all selections on the individual events contained within the parlay ultimately be graded as winning selections, the wager will be settled as a winning wager. Should any of the individual events contained within the parlay ultimately be graded as a losing selection, the wager will be considered a losing wager for settlement purposes. Except as described below, should any selection on an individual event in the parlay result in a push, or be cancelled, the selection shall be graded as a win. Note, the remaining selections of the Pre-Packaged Parlay must win for the whole Pre-Packaged Parlay to be considered a winning wager.
3. Should all selections in a Pre-Packaged Parlay containing multiple selections result in a push or be cancelled or should only one selection remain after pushes and/or cancellations, the Pre-Packaged Parlay will be void in its entirety.

33. Sport Specific Limits

- 1) As mentioned in these House Rules, the Operator reserves the right to limit the net payout (the payout after the stake has been deducted) on any bet or combination of bets, by one patron or any group of patrons acting together by lowering the amount the patron is permitted to wager on the event.
- 2) Limits vary depending on the sport, the type of competition and the type of bet offer. Should a bet contain a combination of offers from different sports/categories/matches and/or offer types, the payout will be limited to the lowest level included in the combination, as specified below.
- 3) Please visit the ticket writer's counter for information on limits on a specific event.

34. NFL Draft

The NFL Draft will be determined by permissions provided by the Board and official results as provided by the governing body.

- **Pre-Draft Wagers** - Pre-draft Wagers are permitted. All pre-draft Wagers must be made and accepted prior to the first selection of the Draft.

- **In-Draft Wagers** (i.e., wagers placed after a round has started regarding specific in-round selections)

1. In-draft Wagers are only permitted in Rounds 1 through 3.
2. In-draft Wagers must be placed and accepted at least 2 selections prior to the actual selection event as these selection events occur on the NFL Network broadcast. For example, a wager on "pick #18 will be a WR" would need to take place prior to selection #16.

- **Round specific Wagers** - Wagers related to each round must be offered and accepted prior to the start of that specific round, including any trades that occur for that round. For example, a Wager such as, "Will Player X be drafted in Round 2?" or "X number of defensive backs drafted in Round 2." These wagers must be placed prior to the start of Round 2.35.

35. NBA, MLB, And NHL Draft

- **Pre-Draft Wagers** - Pre-draft Wagers are permitted. All pre-draft Wagers must be made and accepted prior to the first selection of the Draft.
- **Round Specific Wagers** - Wagers related to each round must be offered and accepted prior to the start of that specific round, including any trades that occur for that round. For example, a Wager such as, “Will Player X be drafted in Round 2?” or “X number of defensive backs drafted in Round 2.” These wagers must be placed prior to the start of Round 2.
- **Pick-Specific or Selection-Specific Wagers** - Wagers must be made and accepted prior to the announcement of the pick/selection that is two picks/selections before the relevant pick/selection. For example, a wager on whether pick/selection #18 of the draft will be position X or player Y must be made prior to the announcement of pick/selection #16.

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1. Conditions of agreement

A. Introduction

- 1) eSports betting is understood to encompass single or multi-player competitive video gaming in both online and/or offline setup. A list of the games/genres covered in this section can be found in <Section 2> of these Terms and Conditions.
- 2) [the Operator] reserves the right to include and treat as eSports, offers on events related to games/genres not listed in the aforementioned clause which reasonably fit the said description. Previous or future iterations of games/genre forming part of the same series will be treated as per the rules related to that particular game/genre as present in these Terms and Conditions, regardless of any different numbering and/or denomination. Should it be the case that a game, genre, event and/or offer related to it is not specifically listed in these Terms and Conditions, settlement of such offers will be based on the general principles established in the Terms and Conditions.
- 3) When placing a bet with [the Operator], the Customer is agreeing that they have read, understood and will be adhering to the Terms and Conditions present in this section as well as the other Terms and Conditions governing the usage of [the Operator]'s website.
- 4) Unless specifically stated in this section, the rules present in [the Operator]'s General Terms and Conditions apply. In the event of ambiguity, priority will be set in the following order:
 - i. Rules and conditions published in conjunction with an offer and/or campaign;
 - ii. eSports Game-specific rules (if applicable);
 - iii. eSports Genre-specific rules;
 - iv. eSports General Result Settlement rules;
 - v. [the Operator]'s General Terms and Conditions.
- 5) Should none of the above provide an adequate resolution, [the Operator] reserves the right, according to its own discretion, to settle offers on an individual basis on the basis of equity, attaining itself to generally accepted betting norms, customs and definitions.

B. General Result Settlement rules

- 1) When settling results [the Operator] will do its utmost to attain itself to information obtained first hand (during or exactly after the event has been concluded) from the organizing association through the game broadcast and any relevant counters it might display, the game API and the official website. Should this information be conflictual, disputed and or omitted from first hand viewing as well as official sources and/or there is an obvious Error in the information included in the sources above, the settlement of the bet offer will be based on other public sources.
- 2) Settlement of bets will not include any changes deriving from and/or attributable to, but not limited to: disqualifications, penalisations, protests, sub-judice results and/or successive changes to the official result after the event has been completed and a result has been announced, even preliminarily. For bets referring to competitions which span over more than 1 round/stage (E.g.: Tournament Bets), only amendments effecting bets which settlement has not been decided yet will be taken into consideration. The following example is being provided as a general guideline of how such bets would be treated in case of comparable situations: A bet on a team to reach the semi-finals of a tournament will be considered as having been attained once the organizing association deems it as such, even if the same team is disqualified from the tournament at a later stage for any reason whatsoever.
- 3) Any reference to words/objects that appear in singular also applies to plural. As such the term "participant", "competitor" or similar must be understood both as a single individual and a team representing a single entity.
- 4) Whilst all systematic precautions have been put in place in order to represent the most faithful rendition of the event as scheduled by the governing association, any reference to the order in which the participants are

- shown, venues, etc, is to be deemed for information purposes only. Switching of home/away participants as well as previously announced venues, will not be deemed as valid grounds for cancellation of bets placed.
- 5) Before or during an event/match, [the Operator] may decide to show current and past scores, counters and other statistics related to the offer. It is to be understood that [the Operator] provides such data for information purposes only and does not acknowledge or accept any liability whatsoever for the accuracy of such data. All data presented in this regard must be treated as unofficial and any inaccuracy will not be deemed as valid grounds for the cancellation of bets placed.
 - 6) Should the name of any participant/event/game be misspelled and/or has changed, bets will remain valid granted that it is reasonably clear and can be ascertained through reputable sources, that the object that the bet has been placed upon, is the same as the participant/event/game intended.
 - 7) The deadline (cut-off time) shown on the website is to be treated for information purposes only. [the Operator] reserves the right, at its own discretion, to suspend, partially or completely, the betting activity at any time where it deems necessary.
 - 8) Regardless of the start times displayed on the website, the rules mentioned in [the Operator]'s Sportsbook General Terms and Conditions, namely those in <Section A, Paras 2 to 6 > regarding the validity or lack thereof, of bets placed and/or accepted applies.
 - 9) Without prejudice and in addition to the above clause, [the Operator] reserves the right, solely at its own discretion, to void bets should any of the following situations arise:
 - i. [the Operator] experience lags in receiving data/image streams from any of its sources/providers resulting in [the Operator] presenting odds not reflecting the current state of the bet;
 - ii. it is reasonably obvious that bets have been placed from accounts which have access to data/image streams not available at that time to [the Operator];
 - iii. bets have been placed after any participant has gained an advantage enough to alter the odds of any offer, even just theoretically, without said odds having been adjusted to reflect the current state of the bet.
 - 10) Should a match start at a different time than that listed on the website this will not be deemed as valid grounds for cancellation of the bets, granted that the exact same match is the next match taking place for both teams within the same tournament and is valid for the round/stage initially intended for.
 - 11) Unless specifically stated, whenever the organising association deems it fit to include any necessary extra rounds/overtime, qualifying match/es or series of matches in order to determine any classification and/or match outcome, [the Operator] will take into account the results and outcomes deriving from the added matches/rounds/overtime for settlement purposes of bets referring to said match/classification.
 - 12) All bet offers related to matches, or parts thereof, which do not take place at all or are awarded a result through a walk-over decision will be declared void. For settlement purposes action within a match (or part thereof) is considered to have occurred as to either when the game clock has started or whenever a participant performs an in-game action related to the match (or part thereof), whichever happens first.
 - 13) Offers related to matches/or parts thereof which get abandoned for whatever reason and no result is declared by the official organization within 36 hours from the actual match start, will have the stakes refunded on those bet offers whose result has not yet been determined. All bet offers that have been decided prior to the abandonment and could not possibly be changed regardless of future events, will be settled according to the decided outcome.
 - 14) Should it be decided that an abandoned fixture (or part thereof) is to be continued from the within 36 hours of the original start time, all bets placed on the initial match will stand and will be settled through the outcomes deriving from the continued play.

- 15) Should it be decided that an abandoned fixture (or part thereof) is restarted from the beginning within 36 hours of the original start time, all bets placed on the initial match which could not be settled through the outcomes deriving from the play prior to abandonment, will be declared void.
- 16) Should it be the case that either participant is involved in a match from the same tournament with a different opponent between the time of the abandonment and the continuation of the initial match, all pending bets on the initial match, will be settled as void regardless of the outcomes obtained during the continuation of the match.
- 17) Offers referring to Tournament outcomes and or matches/events scheduled over a 2 or more days-span, will remain valid granted that said event is considered completed and an official result is announced by the official organization within the specified year, regardless of the current/future participation (or lack thereof) of any listed and/or previously announced participant, unless otherwise stated.
- 18) In cases of matches which have not been completed before their natural conclusion, and when a result is issued through a decision by the association not more than 36 hours from the actual event's start without play having continued following the abandonment, [the Operator] will use the issued decision as the official result for the offers detailing the outcome of the match and/or tournament progress (E.g. Match odds and Participant to reach next round) granted that the issued decision does not change the outcome of the said bet offers at the time of the abandonment. In that case the stakes will be refunded. (E.g. Team A leading 2 Maps to nil in a best of 5 Maps match and Team B concedes: Association declares Team A as winner of the match = bet stands. Meanwhile if the same best of 5 Maps match was abandoned with the score 1-1 and the Association declares either team as the winner, the bet will be considered as void). All other offers will be declared void except for those the outcomes of which have been decided prior to the abandonment and could not possibly be changed regardless of future events, which will be settled according to the decided outcome.
- 19) Settlement of bet offers linked to counters (E.g. Total Kills) and any other offers related to specific terminology will be decided according to the definition with which the official governing body issues said statistics. Unless backed by un-contradictory evidence, [the Operator] will not acknowledge any complaints which derive from a personal interpretation of such terms.
- 20) When placing "Outright" or "Place" bets, no stakes will be refunded on participants/outcomes that are not participating, disqualified and/or withdrawing from an event (both prior and during) for any reason whatsoever, unless otherwise stated. [the Operator] reserves the right, at its own discretion, to apply Tattersalls Rule 4, as explained in [the Operator]'s Sportsbook General Terms and Conditions <Section B, Para 6>, on any competition and this will be stated in correlation to the bet offer.
- 21) Offers referring to a single participant's performance in a specific event/timeframe (such as Tournament Progress of Team X) require the listed participant to play an active part at least once in a subsequent stage of the applicable event/timeframe after the bet has been placed and/or accepted.
- 22) No refunds of bets will apply, even if the winning outcome of a match/event is a participant/outcome that has not been listed for betting purposes. On all bet offers the Customer has the possibility to ask for a price on a non-listed participant/outcome. [the Operator] reserves the right, at its own discretion, to decline such requests.
- 23) Offers which confront against each other the performances of two or more participants over a specified timeframe/competition will only be settled based on the result of the listed participants, disregarding all other participants in the same competition/event.

- 24) In case a participant is disqualified/withheld/banned from taking part in a subsequent part/phase of an event/competition for any reason whatsoever, as well as in case of voluntary withdrawals, the disqualification will be considered to have taken place at the time of the official announcement. No alterations will be made to previous results, regardless of any modifications due to said actions.
- 25) In an "Outright" or "Place" bet, should two or more participants be considered to have obtained the same result and the organizing association does not distinguish in their classification the "Dead Heat rule" as specified in [the Operator]'s Sportsbook General Terms and Conditions <Section B, Para 5, Clause 14> applies.
- 26) [the Operator] will refund stakes on offers comparing the achievements/performances of two participants within a specified timeframe (E.g. Tournament Best Finishing Position, Match Winner, Winner of Map X) should any of the following circumstances apply:
- i. No odds were offered on a 'draw' outcome and no tie-breaking procedures/overtime/extra rounds are used by the organizing association to result a match/offer or classify participants that obtained the same result;
 - ii. Any of the listed participants does not play any further part in any subsequent stage of the related event/part thereof after the bet has been placed and/or accepted;
 - iii. None of the listed participants is included in the applicable classification;
 - iv. None of the listed participants is deemed to have achieved the specified requirement after the bet has been placed and/or accepted and no odds for such outcome has been offered.
- 27) Offers comparing the achievements/performances of three participants will be treated as detailed in above clause, with the exception that should two or more participants share the applicable finishing position the "Dead Heat rule" as specified in [the Operator]'s Sportsbook General Terms and Conditions <Section B, Para 5, Clause 14> applies.
- 28) "Outright" and "Place" bets rules apply on offers comparing the achievements/performances of four or more participants, with the exception of those offers specifically listed as "Group Betting". In such cases, stakes will be refunded should at least one of the listed participants not be actively involved anymore for whatever reason after the bet has been placed and/or accepted.
- 29) Unless the outcome of the offer has already been determined before any change is announced, bets referring to a race to a particular happening/totals of a particular occurrence (E.g. First participant to win X rounds, Over/Under Maps played) or the margins/difference of completed occurrence between participants (E.g. Map Handicap, Exact Map score in the match) will be settled as void in case the match format is completely changed in a way that would alter the counter of such occurrences and their respective odds, including but not limited to cases where the number of scheduled Maps is changed from a previously announced odd number of scheduled Maps (E.g. Best of 1/3/5) to an even number of scheduled Maps (E.g. Best of 2/4/6) and vice-versa. Bets will stand and will be settled accordingly for those offers where the announced changed is not relevant (E.g. Match odds will remain valid if the number of scheduled Maps is changed from the previously announced 3 Maps to 5 Maps), or the outcome of the offer has already been determined before any change is announced. The following example is being provided as a general guideline of how such bets would be treated in case of comparable situations: A bet on "To win 1st Map" will remain valid if a match is changed from 3 to 5 Maps but an Over/Under bet on Total Maps in the Match would be settled as void in a similar scenario.
- 30) Should [the Operator] erroneously offer odds and lines based on a different number of Maps/Games/Rounds from the correctly scheduled number of said instances, settlement of offers referring to a race to a particular happening/totals of a particular occurrence (E.g. First participant to win X rounds, Over/Under Maps played)

or the margins/difference of completed occurrence between participants (E.g. Map Handicap, Exact Map score in the match) will be settled as void in case the match format is completely different in a way that would alter the counter of such occurrences and their respective odds, including but not limited to cases where the number of scheduled Maps is calculated on an odd number of scheduled Maps (E.g. Best of 1/3/5) when the match is scheduled for an even number of Maps (E.g. Best of 2/4/6) and vice-versa. Bets will stand and will be settled accordingly for those offers where the discrepancy is not relevant (E.g. Match odds will remain valid if the number of scheduled Maps quoted is 3 instead of the stipulated 5 Maps), or the outcome of the offer has already been determined before any change is announced. The following example is being provided as a general guideline of how such bets would be treated in case of comparable situations: A bet on "To win 1st Map" will remain valid if a match is listed as 3 instead of 5 Maps but an Over/Under bet on Total Maps in the Match would be settled as void in a similar scenario.

- 31) During specific events [the Operator] might decide, solely at its own discretion, to offer for betting purposes a reduced selection of participants which could include betting options such as "Any Other", "The Field", or similar. This option includes all unlisted participants except for the ones mentioned specifically as available. [the Operator] reserves the right to list/specify more participants at a later stage. Should these newly listed participants be the winning outcome, they will be considered as having been unlisted until the time they have actually been introduced to the list and settled accordingly.
- 32) Offers that make a specific reference to a participant's performance in a particular event/timeframe (e.g. Team X vs The Field or Winner without Team X) are to be considered void if the mentioned participants fail to play an active part at least once in a subsequent stage of the applicable event/timeframe after the bet has been placed and/or accepted.
- 33) Should a match start with a different number of players than that encompassed in the event regulations (E.g.: Either team starts a match with only 4 players instead of the scheduled 5 players), all bets will be determined as void. In case either team loses momentarily and/or permanently from the match any number of players, after the match has started with the stipulated number of participants as per the event regulation, bets will remain valid.
- 34) Bets on matches/events featuring participants which use a different/wrong nickname or using a so-called "smurf account" will stand, granted that it does not become reasonably obvious that the participant using that particular nickname is not the one intended. In such cases bets will be settled as void.
- 35) Bets on a team are to be considered valid regardless of the individuals used by said team as participants. Should the organizing association deem it permissible for a team to play with a stand-in participant or replacement player, all bets will stand granted that an official result is issued.
- 36) Any form of a qualification ahead of the main tournament (where applicable) is considered to be a valid part of that competition. Thus any participant who is eliminated at qualification stage will be considered losing to anyone that is pre-qualified or is successful in the qualification stage.
- 37) In the case of bets where there is reference to timeframes, they should be interpreted in the following way: "within the first 30 minutes" will include anything happening until 0 hours 29 minutes and 59 seconds; "between 10 to 20 minutes" will include anything happening from 10 minutes and 0 seconds until 19 minutes and 59 seconds.
- 38) Any bets referring to duration represent the actual time passed in the map/round/event, as applicable. For example, a bet on Over 30.5 minutes in a Map will be settled as Over once 30 minutes and a half in the specified map have passed.

- 39) Any reference to “Winner” and/or “Upper” bracket will remain valid regardless of whether Maps and/or any other advantages are awarded via the event rules to any participant.
- 40) Advantages awarded via event structure will be considered for settlement purposes, unless otherwise specified. Nonetheless, any reference to specific indexes of Maps, Games, etc as presented on site is always to be considered as relevant to the phase of the match being actually played. Example: in a best of 3 Maps match where Team A starts with a 1 Map advantage, any Map 1 related offers will actually refer to the outcomes emanating from the second Map of the match, ie. the first Map to be actually played.

2. Genre/Game-specific Rules

A. FPS

The following rules apply to any games which are categorized as being of an FPS (First Person Shooter) genre. These include, but are not limited to Call of Duty, CS:GO, Overwatch, Quake and Rainbow Six. In cases where rules specific to any game which is also generally considered as forming part of the same genre are separately listed, these will complement, and supersede (if applicable), the genre-specific rules. [The Operator] reserves the right to apply the settlement rules of this genre to any games not listed above which are generally acknowledged as such.

Match Odds	<i>Should Overtime/extra Maps be needed to decide the outcome of the match (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i>
	<i>The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called “Winners” and/or “Upper” bracket. In such cases, said Maps will be taken into consideration for settlement purposes.</i>
	<i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i>
	<i>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i>
Series Outcome	<i>Bet refers to the aggregate result deriving from any of consecutive matches/series valid for the same round/stage played between the same participants within the same tournament.</i>
	<i>Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i>
	<i>The first scheduled Map in all matches included in the series must start for bets to stand.</i>

The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.

In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.

Total Maps

Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.

The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" and/or "Upper" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.

All scheduled Maps must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.

Map Handicap

Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purpose.

The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" and/or "Upper" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.

All scheduled Maps must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.

Correct Score

Any Overtime/extra Maps needed to decide the outcome of the match (or any part of it), will not be considered settlement purposes.

All regularly scheduled Maps must be completed for bets to stand.

Duration	<p><i>Settlement of bets referring to duration will also include any time required to complete any Overtime/extra Maps needed to complete the match (or part thereof), to which the offer refers to.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p> <p><i>Any Map awarded via the event rules to participants originating from the so-called “Winners” and/or “Upper” bracket will be considered as “0” (zero) minutes for settlement purposes.</i></p>
Map X	<p><i>Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>The listed Map must be completed for bets to stand.</i></p>
First X/First to X	<p><i>Bet refers to which of the participants is the first to be credited as having accomplished/reached the listed amount of a predefined occurrence. Unless a drawn outcome (aka neither team) has been offered, should neither of the participants reach the listed amount, stakes will be refunded.</i></p> <p><i>Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
Ace	<p><i>Bet refers to whether a single participant is credited with having on its own killed the whole opposing team at any round in the match, or part thereof, as specified in the offer.</i></p> <p><i>Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
Kills/Kill-streak	<p><i>Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further</i></p>

continuation of play could not possibly produce a different outcome.

Player Kills

Bet refers to the number of kills the specified player is credited for in the match, or part thereof, as specified in the offer.

Should Overtime/extra Maps be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.

All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.

MOBA

The following rules apply to any games which are categorized as being of a MOBA (Multiplayer Online Battle Arena) genre. These include, but are not limited to DOTA 2, Heroes of Newerth, Heroes of the Storm, King of Glory, League of Legends, Smite and Vainglory. In cases where rules specific to any game which is also generally considered as forming part of the same genre are separately listed, these will complement, and supersede (if applicable), the genre-specific rules. [The Operator] reserves the right to apply the settlement rules of this genre to any games not listed above which are generally acknowledged as such.

Match Odds

The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.

The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.

In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.

Series Outcome

Bet refers to the aggregate result deriving from any combination of consecutive matches/series valid for the same round/stage played between the same participants within the same tournament.

The first scheduled Map in all matches included in the series must start for bets to stand.

The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.

	<i>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i>
Total Maps	<i>The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.</i>
	<i>All scheduled Maps must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i>
Map Handicap	<i>The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.</i>
	<i>All scheduled Maps must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i>
Correct Score	<i>All regularly scheduled Maps must be completed for bets to stand.</i>
Duration	<i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i>
	<i>Any Map awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) minutes for settlement purposes.</i>
Map X	<i>The listed Map must be completed for bets to stand.</i>
First X/First to X	<i>Bet refers to which of the participants is the first to be credited as having accomplished/reached the listed amount of a predefined occurrence. Unless a drawn outcome (aka neither team) has been offered, should neither of the participants reach the listed amount, stakes will be refunded.</i>
	<i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i>

Kills/Kill-streak	<p><i>All bets related to Kills and/or Kill-streak will only take into account kills inflicted by opposing participants, as applicable. Kills inflicted by anything not controlled by the opposing participants will not count for settlement purposes.</i></p> <hr/> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
Game occurrences, items and NPCs	<p><i>For settlement purposes, the offers related to the following items, game occurrences and NPCs require all parts of the match to which the offer refers to, to be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p> <p><i>Objectives</i> <i>Reaching the level cap</i></p> <p><i>All bets related to objectives refer only to the map-specific objectives. Winning the actual map will not be considered as an objective for settlement purposes. Unless a drawn outcome (aka neither team) has been offered, should neither of the participants reach the listed amount, stakes will be refunded.</i></p> <hr/> <p><i>[the Operator] reserves the right to include alongside the above other game occurrences, items and NPCs not listed above as much as they reasonably fit the same categories as above.</i></p>

Fighting Games

The following rules apply to any games which are categorized as being of a fighting game genre. These include, but are not limited to Dragonball, Street Fighter, Super Smash Bros and Tekken. In cases where rules specific to any game which is also generally considered as forming part of the same genre are separately listed, these will complement, and supersede (if applicable), the genre-specific rules. [The Operator] reserves the right to apply the settlement rules of this genre to any games not listed above which are generally acknowledged as such.

Match Odds	<p><i>The first scheduled Games must start for bets to stand, with the exception of any Games awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Games will be taken into consideration for settlement purposes.</i></p> <hr/> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p>
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	<i>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i>
Series Outcome	<p><i>Bet refers to the aggregate result deriving from any combination of consecutive matches/series valid for the same round/stage played between the same participants within the same tournament.</i></p> <p><i>The first scheduled Game in all matches included in the series must start for bets to stand.</i></p> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p> <p><i>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i></p>
Total Games	<p><i>The first scheduled Game must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Games will be taken into consideration for settlement purposes.</i></p> <p><i>All scheduled Games must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i></p>
Games Handicap	<p><i>The first scheduled Game must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.</i></p> <p><i>All scheduled Games must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i></p>

Correct Score	<i>All regularly scheduled Games must be completed for bets to stand.</i>
Duration	<i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i> <i>Any Game awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) minutes for settlement purposes.</i>
Game X/Round X	<i>The listed Game/Round (as applicable) must be completed for bets to stand.</i>
Total Rounds	<i>All scheduled Rounds must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i> <i>Any Game/Rounds awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) rounds for settlement purposes.</i>
Round Handicap	<i>All scheduled Rounds must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i>

Battle Royale

The following rules apply to any games which are categorized as being of a Battle Royale genre. These include, but are not limited to PUBG and Fortnite. In cases where rules specific to any game which is also generally considered as forming part of the same genre are separately listed, these will complement, and supersede (if applicable), the genre-specific rules. [The Operator] reserves the right to apply the settlement rules of this genre to any games not listed above which are generally acknowledged as such.

Match Winner	<p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes. For settlement purposes, the last man/duo/squad standing will be considered as the winner of the match.</i></p>
Series Outcome	<p><i>Bet refers to the aggregate result deriving from any combination of consecutive matches/series valid for the same round/stage played between the same participants within the same tournament. For settlement purposes, the man/duo/squad who have accumulated most points during the series matches will be considered as the winner of the series. Settlement will also take into consideration any extra Maps, 1 vs 1 and/or any additional play which the governing association might add as a tiebreaker.</i></p> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p> <p><i>Should it be the case that after any additional tiebreaker that the governing association might have decided to use, the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i></p>
Duration	<p><i>All parts of the match to which the offer refers to (including any additional play that the governing association might decide to add as an eventual tiebreaker), must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
First X/First to X	<p><i>Bet refers to which of the participants is the first to be credited as having accomplished/reached the listed amount of a predefined occurrence. Unless a drawn outcome (aka neither team) has been offered, should neither of the participants reach the listed amount, stakes will be refunded.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>

Kills/ Eliminations

All bets related to Kills, Eliminations and/or related streaks will only take into account kills/eliminations inflicted by opposing participants, as applicable. Kills/Eliminations inflicted by anything not controlled by the opposing participants will not count for settlement purposes.

As a general rule, kills/eliminations happening in the “red zone” will not count for settlement purposes while kills inflicted by any vehicle will be attributed to the participant who was using the said vehicle.

All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.

RTS

The following rules apply to any games which are categorized as being of a RTS (Real Time Strategy) genre. These include, but are not limited to Starcraft 2 and Warcraft. In cases where rules specific to any game which is also generally considered as forming part of the same genre are separately listed, these will complement, and supersede (if applicable), the genre-specific rules. [The Operator] reserves the right to apply the settlement rules of this genre to any games not listed above which are generally acknowledged as such.

Match Odds

The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called “Winners” bracket. In such cases, said Maps will be taken into consideration for settlement purposes.

The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.

Should any Map be replayed due to a stalemate, the result from the initial Map will be discarded and the result from the replayed Map will count for settlement purposes.

Series Outcome

Bet refers to the aggregate result deriving from any combination of consecutive matches/series valid for the same round/stage played between the same participants within the same tournament.

The first scheduled Map in all matches included in the series must start for bets to stand.

The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals,

concessions, etc., which will be taken into account for settlement purposes.

Should any Map be replayed due to a stalemate, the result from the initial Map will be discarded and the result from the replayed Map will count for settlement purposes.

Total Maps

The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.

Any Map which is replayed due to a stalemate will count as 1 Map only.

All scheduled Maps must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.

Map Handicap

The first scheduled Map must start for bets to stand, with the exception of any Maps awarded via the event rules to participants originating from the so-called "Winners" bracket. In such cases, said Maps will be taken into consideration for settlement purposes.

Should any Map be replayed due to a stalemate, the result from the initial Map will be discarded and the result from the replayed Map will count for settlement purposes.

All scheduled Maps must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.

Correct Score

All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.

Should any Map be replayed due to a stalemate, the result from the initial Map will be discarded and the result from the replayed Map will count for settlement purposes.

Duration	<p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p> <p><i>Should any Map be replayed due to a stalemate, the result from the replayed Map will be discarded and only the outcome from the initial Map will be used for settlement purposes.</i></p> <p><i>Any Map awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) minutes for settlement purposes.</i></p>
Map X	<p><i>The listed Map must be completed for bets to stand.</i></p> <p><i>Should any Map be replayed due to a stalemate, the result from the initial Map will be discarded and the result from the replayed Map will count for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
First X/First to X	<p><i>Bet refers to which of the participants is the first to be credited as having accomplished/reached the listed amount of a predefined occurrence. Unless a drawn outcome (aka neither team) has been offered, should neither of the participants reach the listed amount, stakes will be refunded.</i></p> <p><i>Should any Map be replayed due to a stalemate, the result from the replayed Map will be discarded and only the outcome from the initial Map will be used for settlement purposes.</i></p>

Card Games

The following rules apply to any games which are categorized as being of a card game genre. These include, but are not limited to Artifact, Hearthstone and Magic: The Gathering. In cases where rules specific to any game which is also generally considered as forming part of the same genre are separately listed, these will complement, and supersede (if applicable), the genre-specific rules. [The Operator] reserves the right to apply the settlement rules of this genre to any games not listed above which are generally acknowledged as such.

Match Odds	<p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p> <p><i>Should any Game be replayed due to a draw, the result from the initial Game will be discarded and the result from the replayed Game will count for settlement purposes.</i></p>
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Total Games	<p><i>The first scheduled Game must start for bets to stand, with the exception of any Games awarded via the event rules to participants originating from the so-called “Winners” bracket. In such cases, said Games will be taken into consideration for settlement purposes.</i></p>
	<p><i>Any Game which is replayed due to a draw will count as 1 Game only.</i></p>
	<p><i>All scheduled Games must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i></p>
Games Handicap	<p><i>The first scheduled Game must start for bets to stand, with the exception of any Games awarded via the event rules to participants originating from the so-called “Winners” bracket. In such cases, said Games will be taken into consideration for settlement purposes.</i></p>
	<p><i>Should any Game be replayed due to a stalemate, the result from the initial Game will be discarded and the result from the replayed Game will count for settlement purposes.</i></p>
	<p><i>All scheduled Games must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i></p>
Game X	<p><i>The listed Game must be completed for bets to stand.</i></p>
CS: GO	
Total Rounds	<p><i>Should Overtime/extra Rounds be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p>
	<p><i>All scheduled Rounds must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Over/Under line upon which the bet has been placed has been surpassed already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i></p>
	<p><i>Should any reference be made within the offer to “Full Buy”, the “Full Buy” must be accomplished for bets to stand.</i></p>

	<i>Any Map awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) rounds for settlement purposes.</i>
Round Handicap	<p><i>Should Overtime/extra Rounds be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>All scheduled Rounds must be completed for bets to stand. In case the match is abandoned before its natural completion and regardless of any eventual decision by the governing association, bets will be settled as void unless the Handicap line upon which the bet has been placed has been decided already at the time of the match abandonment. Should that be the case, bets will be settled according to the outcomes obtained until the time of the match abandonment.</i></p> <p><i>Should any reference be made within the offer to "Full Buy", the "Full Buy" must be accomplished for bets to stand.</i></p>
Round X	<p><i>Should Overtime/extra Rounds be needed to decide the outcome of the offer (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>Should any reference be made within the offer to "Full Buy", the "Full Buy" must be accomplished for bets to stand.</i></p> <p><i>The listed Round must be completed for bets to stand.</i></p>
Kills	<i>Settlement will include any kills happening after a bomb explodes or is defused between rounds.</i>
Dota 2	
Rampage/ Ultra-Kill	<p><i>All bets related to Rampage/Ultra-Kill will only be considered as having happened should it be announced in the match.(or the part of it, to which the bet refers to) via the on-screen banner.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
Assists	<p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p> <p><i>Any Map awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) assists for settlement purposes.</i></p>

Buildings	<p><i>For settlement purposes, the following are classified as “Buildings” in the game: Barracks, Shrines and Towers. “Denied” destruction of any of the aforementioned buildings will also be considered for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>
Game occurrences, items and NPCs	<p><i>For settlement purposes, the offers related to the following items, game occurrences and NPCs require all parts of the match to which the offer refers to, to be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p> <p><i>Aegis</i> <i>Buyback</i> <i>Courier</i> <i>Divine Rapier</i> <i>Mega-creeps</i> <i>Reaching the level cap</i> <i>Roshans</i></p> <p><i>[the Operator] reserves the right to include alongside the above other game occurrences, items and NPCs not listed above as much as they reasonably fit the same categories as above.</i></p>

FIFA

Match Odds	<p><i>Results will be settled based on the outcomes achieved during Regular Time. Unless otherwise stated within the offer, outcomes obtained during Extra Time will not be considered settlement purposes.</i></p> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p> <p><i>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i></p>
Team to go through	<p><i>Should Extra Time be needed to decide the outcome of the offer, and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the</i></p>

	<p>settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</p>
Total Goals	<p>Results will be settled based on the outcomes achieved during Regular Time. Unless otherwise stated within the offer, outcomes obtained during Extra Time will not be considered settlement purposes.</p> <p>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</p>
Handicap	<p>Results will be settled based on the outcomes achieved during Regular Time. Unless otherwise stated within the offer, outcomes obtained during Extra Time will not be considered settlement purposes.</p> <p>All parts of the match to which the offer refers to must be completed for bets to stand.</p>
Correct Score	<p>Results will be settled based on the outcomes achieved during Regular Time. Unless otherwise stated within the offer, outcomes obtained during Extra Time will not be considered settlement purposes.</p> <p>All parts of the match to which the offer refers to must be completed for bets to stand.</p>

League Of Legends

Ace	<p>Bet refers to whether a single participant is credited with killing the last living champion of the opposing team.</p> <p>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</p>
Assists	<p>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</p> <p>Any Map awarded via the event rules to participants originating from the so-called "Winners" bracket will be considered as "0" (zero) assists for settlement purposes.</p>
Buildings	<p>For settlement purposes, the following are classified as "Buildings" in the game: Turrets and Inhibitors, and any destruction of said buildings will always be considered as having been inflicted by the opponents..</p> <p>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any</p>

	<p>further continuation of play could not possibly produce a different outcome.</p>
Game occurrences, items and NPCs	<p>For settlement purposes, the offers related to the following items, game occurrences and NPCs require all parts of the match to which the offer refers to, to be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</p> <p>Barons Dragons Reaching the level cap Rift Herald</p> <p>[the Operator] reserves the right to include alongside the above other game occurrences, items and NPCs not listed above as much as they reasonably fit the same categories as above.</p>
Rocket League	
Match Odds	<p>Should Overtime be needed to decide the outcome of the match (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</p> <p>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</p> <p>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</p>
Series Outcome	<p>Should Overtime be needed to decide the outcome of the offer, and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</p> <p>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</p>
Total Goals	<p>Should Overtime be needed to decide the outcome of the match (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</p> <p>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</p>

Handicap	<p><i>Should Overtime be needed to decide the outcome of the match (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand.</i></p>
Correct Score	<p><i>Should Overtime be needed to decide the outcome of the match (or any part of it), and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand.</i></p>
NBA 2K	
Match Odds	<p><i>Unless otherwise stated within the offer, outcomes obtained during eventual Overtime will be considered settlement purposes.</i></p> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p> <p><i>In cases where the offer ends in a drawn outcome, with said outcome not having been available as a possible outcome for betting purposes, stakes will be refunded.</i></p>
Team to go through	<p><i>Should Overtime be needed to decide the outcome of the offer, and unless otherwise stated within the offer, the outcomes deriving from the added play will be taken into account for settlement purposes.</i></p> <p><i>The first official decision on the outcome of the offer issued by the governing association within 36 hours of match completion/abandonment will be the deciding factor for the settlement of the bets including but not limited to any decisions involving disqualifications, withdrawals, concessions, etc., which will be taken into account for settlement purposes.</i></p>
Total Points	<p><i>Results will be settled based on the total points scored by the listed participants during the applicable timeframe. For settlement purposes, and unless otherwise specified, points scored during Overtime will be considered for settlement purposes of markets related to Full Time.</i></p> <p><i>All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>

Handicap	<p><i>Results will be settled based on the outcome achieved once the listed handicap/spread is added/subtracted (as applicable) to the match/period/total score to which the bet refers to. In those circumstances where the result after the adjustment of the handicap/spread line is exactly equal to the betting line, then all bets on this offer will be declared void. For settlement purposes, and unless otherwise specified, points scored during Overtime will be considered for settlement purposes of markets related to Full Time.</i></p>
	<p><i>All parts of the match to which the offer refers to must be completed for bets to stand.</i></p>
Partial, intervals, First/Next to X	<p><i>Bets on specific timeframes/intervals (example: Quarter/Half X result, match result between minute X and minute Y or "Rest of the Match" odds), will consider only outcomes and occurrences accumulated during the specified timeframe/interval, as applicable. Settlement will not take into account any other occurrences tallied from other parts of the event/match outside the specified timeframe/interval, unless specified.</i></p>
	<p><i>Bets on offers referring to a specific score in the match (example: Next team to score or Race to X points), refer to the participants scoring/reaching first the listed objective. Should the offer list a timeframe (or any other period restriction) settlement will not consider any occurrences from other parts of the event/match which are not related to the mentioned timeframe. Should the listed score not be reached/scored within the stipulated timeframe (if any) by neither of the participants, all bets will be declared void, unless a draw/tie outcome has been made offered for betting. All parts of the match to which the offer refers to must be completed for bets to stand unless the outcome has already been determined before the interruption of play and any further continuation of play could not possibly produce a different outcome.</i></p>